

```
C=====
c      fdemo1:  Program which demonstrates many of the
c      essential features of Fortran 77.  Some 'safe' language
c      extensions are used.
C=====
```

```
C=====
c      Source code formatting rules:
```

```
c
c      Columns      Use
c
c      1-5          numeric statement label
c      6            continuation character: '&' recommended
c      7-72        statement
```

```
c
c      BE EXTREMELY CAREFUL NOT TO TYPE BEYOND COLUMN 72!
```

```
C=====
C      COMMENT LINES: Use 'c' 'C' or '*' IN FIRST COLUMN
```

```
*=====
```

c-----  
c     The 'program' statement names a Fortran main routine.  
c     Optional, but recommended and note that there can  
c     only be one 'program' (main routine) per executable.  
c-----

```
      program           fdemo1
```

c=====

c     BEGINNING OF DECLARATION STATEMENTS

c

c     Declarations (or specification statements) must  
c     ALWAYS appear before ANY executable statements.  
c=====

c-----

c     The 'implicit none' statement is an extension which  
c     forces us to explicitly declare all variables and  
c     functions (apart from Fortran built in functions).  
c     HIGHLY RECOMMENDED.  
c-----

```
      implicit          none
```

c-----

c     PARAMETERS

c-----

c     The parameter declaration effectively assigns a  
c     CONSTANT value to a name. Note that each  
c     parameter statement must be accompanied by an  
c     appropriate declaration of the type of the  
c     parameter. Also note that, except in strings,  
c     blanks (spaces) are ignored in Fortran---you can  
c     use this fact to make code more readable.  
c-----

```
      integer           zero  
      parameter        ( zero = 0 )
```

c-----  
c Always specify floating point constants using  
c scientific notation. Use 'd' (instead of 'e') for  
c real\*8 constants.  
c-----

```
real*8      pi
parameter   ( pi = 3.141 5926 5358 9793 d0 )
```

```
real*8      tiny
parameter   ( tiny = 1.0 d-50 )
```

c-----  
c VARIABLES  
c-----

c The main data types we will be using are

c  
c integer, real\*8, logical,  
c character\*1, character\*2, ... etc., character\*(\*)  
c

c but note that Fortran has support for complex  
c arithmetic. Note that complex\*16 means real\*8  
c values are used for both the real and imaginary  
c parts of the variable.  
c-----

c (a) SCALARS  
c-----

```
real*8      a,      b,      c
real*8      res1,   res2,   res3,   res4
integer     i,      j,      k,      n
integer     ires1,  ires2,  ires3,  ires4
logical     switch
logical     lres1,  lres2,  lres3
complex*16  ca,     cb
```

```

c-----
c      (b) ARRAYS
c-----
c      integer      n1,      n2,      n3
c      parameter    ( n1 = 4,  n2 = 3,  n3 = 2)
c-----
c      (b.1) 1-D ARRAYS: Note, in a main program, all
c      dimension bounds must be integer parameters or
c      integer constants.
c-----
c      real*8      r1a(n1),  r1b(n2)
c      integer      ili(n1)
c-----
c      (b.2) 2-D ARRAYS:
c-----
c      real*8      r2a(n1,n2)
c-----
c      (b.3) 3-D ARRAYS:
c-----
c      real*8      r3a(n1,n2,n3)
c=====
c      END OF DECLARATION STATEMENTS
c=====

```

```

=====
c      BEGINNING OF EXECUTABLE STATEMENTS
=====

c*****
c      Assignment statements and simple arithmetic
c      expressions
c*****

c-----
c      Assignment to scalar variables ... again, note
c      the use of scientific notation (d0) to specify
c      a real*8 constant.
c
c      The only valid logical constants are .true. and
c      .false. (don't forget to include the .'s)
c-----

      a = 0.025d0
      b = -1.234d-16
      c = 1.0d0
      i = 3000
      switch = .true.

c-----
c      Note the use of the continuation character in
c      column 5 to continue a statement on a second line.
c-----

      write(*,*) 'a = ', a, ' b = ', b
      write(*,*) ' c = ', c, ' i = ', i,
&          ' switch = ', switch
      call prompt('Through scalar assignment')

```

```

c-----
c   Arithmetic expressions.  Fortran has standard
c   operator precedences except that the exponentiation
c   operator '**' associates RIGHT to LEFT:  e.g.
c
c   i ** j ** k  is equivalent to  i ** (j ** k)
c
c   Parentheses force evaluation of subexpressions.
c-----

a = 2.0d0
b = 3.0d0
c = 3.0d0

res1 = a + b
res2 = a**2 + b**2
res3 = (a**2 + b**2)**(0.5d0)
write(*,*) 'res1 = ', res1, ' res2 = ', res2
write(*,*) ' res3 = ', res3
call prompt('Through real*8 arithmetic expressions')
c-----
c   Notice the integer truncation which occurs when
c   dividing the integer 2 by the integer 3.
c-----

i = 2
j = 3
k = 2

ires1 = 2 + 3
ires2 = 2 / 3
ires3 = i ** j ** k
ires4 = (i ** j) ** k
write(*,*) 'ires1 = ', ires1, ' ires2 = ', ires2
write(*,*) 'ires3 = ', ires3, ' ires4 = ', ires4
call prompt('Through integer arithmetic expressions')

```

```

c-----
c   "Mixed-mode" computations
c-----

c-----
c   i + j  is  computed using integer arithmetic and
c   the result is converted to a real*8 value before being
c   assigned to res2.
c-----

    res1 = i + j

c-----
c   3 / 4 is evaluated using integer arithmetic (yielding
c   0) and then the value is converted to real*8.
c-----

    res2 = 3 / 4

c-----
c   The appearance of a double precision constant
c   forces the division to be computed using real*8
c   arithmetic
c-----

    res3 = 3 / 4.0d0
    write(*,*) 'res1 = ', res1, ' res2 = ', res2
    write(*,*) ' res3 = ', res3
    call prompt('Through mixed-mode arithmetic')

```

```
C*****  
C    CONTROL STATEMENTS  
C*****
```

```
C*****  
C    DO LOOPS  
C  
C    Note that 'end do' is not Fortran 77, but a safe  
C    extension (it is legal Fortran 90).  
C*****
```

```
do i = 1 , 3  
    write(*,*) 'Loop 1: i = ', i  
end do  
call prompt('Through loop 1')
```

```
C-----  
C    The same do loop with the optional loop increment  
C    specified explicitly  
C-----
```

```
do i = 1 , 3 , 1  
    write(*,*) 'Loop 2: i = ', i  
end do  
call prompt('Through loop 2')
```

```
C-----  
C    Another do-loop with a non-default loop increment ...  
C-----
```

```
do i = 1 , 7 , 2  
    write(*,*) 'Loop 3: i = ', i  
end do  
call prompt('Through loop 3')
```

```

c-----
c   ... and one with a negative increment
c-----
c   do i = 3 , 1 , -1
c       write(*,*) 'Loop 4: i = ', i
c   end do
c   call prompt('Through loop 4')
c-----
c   Nested do-loops.
c-----
c   do i = 1 , 3
c       do j = 1 , 2
c           write(*,*) 'Loop 5: i, j = ', i, j
c       end do
c   end do
c   call prompt('Through loop 5')
c-----
c   Any of the do-loop parameters can be variables,
c   expressions or parameters: safest to ALWAYS use
c   integer values.
c-----
c   n = 6
c   do i = 2 , n , n / 3
c       write(*,*) 'Loop 6: i = ', i
c   end do
c   call prompt('Through loop 6')

```

```

c*****
c   LOGICAL EXPRESSIONS
c
c   Note that the Fortran comparison and logical
c   operators all have the form: .operator.
c
c   Comparison:  .eq.   .ne.   .gt.   .lt.
c               .ge.   .le.
c   Logical:    .not. (unary)
c               .and.  .or.
c*****
c   a = 25.0d0
c   b = 12.0d0
c
c   lres1 = a .gt. b
c   lres2 = (a .lt. b) .or. (b .ge. 0.0d0)
c   lres3 = a .eq. b
c   write(*,*) 'lres1 = ', lres1, ' lres2 = ', lres2,
c   &          ' lres3 = ', lres3
c   call prompt('Through basic conditionals')
c*****
c   IF-THEN-ELSE STATEMENTS.
c*****
c   if( a .gt. b ) then
c       write(*,*) a, ' > ', b
c   end if
c   call prompt('Through if 1')
c
c   if( b .gt. a ) then
c       write(*,*) b, ' > ', a
c   else
c       write(*,*) a, ' > ', b
c   end if
c   call prompt('Through if 2')

```

```
c-----  
c   Nested IF statement.  
c-----
```

```
if( a .gt. b ) then  
    if( a .gt. 2 * b ) then  
        write(*,*) a, ' > ', 2 * b  
    else  
        write(*,*) a, ' <= ', 2 * b  
    end if  
else  
    write(*,*) a, ' <= ', b  
end if  
call prompt('Through nested if')
```

```
c-----  
c   IF ... ELSE IF .. IF construct can be used in lieu  
c   of 'CASE' statement.  
c-----
```

```
do i = 1 , 4  
    if(      i .eq. 1 ) then  
        write(*,*) 'Case 1'  
    else if( i .eq. 2 ) then  
        write(*,*) 'Case 2'  
    else if( i .eq. 3 ) then  
        write(*,*) 'Case 3'  
    else  
        write(*,*) 'Default case'  
    end if  
end do  
call prompt('Through case via if')
```

```

c*****
c   WHILE LOOPS
c
c   The do while( ... ) ... end do construct is valid
c   Fortran 90, and a safe Fortran 77 extension.
c*****
    a = 0.1d0
    b = 0.0d0
    do while ( b .le. 1.0d0 )
        write(*,*) 'Do while loop: b = ', b
        b = b + a
    end do
    call prompt('Through while loop')

c*****
c   USING BUILT-IN (INTRINSIC) FUNCTIONS
c*****
    res1 = sin(0.3d0 * Pi)
    res2 = cos(0.3d0 * Pi)
    res3 = res1**2 + res2**2
    res4 = sqrt(res3)
    write(*,*) 'res1 = ', res1, ' res2 = ', res2
    write(*,*) 'res3 = ', res3, ' res4 = ', res4
    call prompt('Through built-in fcn 1')

c-----
c   atan, acos, asin, etc. return arctangent, arc cosine,
c   arcsine etc. in RADIANS
c-----

    res1 = atan(1.0d0)
    write(*,*) 'res1 = ', res1
    call prompt('Through built-in fcn 2')

```

```

c-----
c   min and max will return the minimum and maximum
c   respectively of an arbitrary number of arguments
c   of any UNIQUE data type.  Do NOT mix types in
c   a single statement as in
c
c   write(*,*) min(1,2.0d0)
c-----
c
c   write(*,*) 'min(3.0d0,2.0d0) = ', min(3.0d0,2.0d0)
c   write(*,*) 'min(1,-3,5,0) = ', min(1,-3,5,0)
c   call prompt('Through built-in fcn 3')
c-----
c   mod is particularly useful for calculating when one
c   integer divides another evenly
c-----
c   do i = 0 , 1000
c       if( mod(i,100) .eq. 0 ) then
c           write(*,*) 'i = ', i
c       end if
c   end do
c   call prompt('Through built-in fcn 4')
c-----
c   Stop program execution
c-----
c   call prompt('Through fdemo1')
c   stop
c=====
c   END OF EXECUTABLE STATEMENTS
c=====
c-----
c   End of program unit (fdemo1)
c-----
c
c   end

```

```

=====
c      Prints a message on stdout and then waits for input
c      from stdin.
c
c      This is a new program unit (subroutine)
=====
      subroutine prompt(pstring)
         implicit      none
         character*(*) pstring
         integer       rc
         character*1   resp

         write(*,*) pstring
         write(*,*) 'Enter any non-blank character & '//
&                'enter to continue'

         read(*,*,iostat=rc,end=900)  resp
c-----
c      Return to calling program.
c-----

         return
900    continue
c-----
c      Stop program execution.  This section of code is
c      the "end-of-file" handler for standard input
c      (via the end=900 clause of the read statement).
c      In this case, it is acceptable style to exit.
c-----

         stop
c-----
c      End of program unit (prompt).
c-----

      end

```

```

#####
Script started on Thu Sep 27 08:11:41 2001
#####

lnx1 1> cat Makefile
#####
# Note that this 'Makefile' assumes that the following
# environment variables are set:
#
#   F77          -> name of f77 compiler
#   F77FLAGS     -> generic f77 flags
#   F77CFLAGS    -> f77 flags for compilation phase
#   F77LFLAGS    -> f77 flags for load phase
#
# EXERCISE: Put appropriate 'setenv' commands in
# your '~/.cshrc.user' file on physics.ubc.ca
#####
.IGNORE:

F77_COMPILE = $(F77) $(F77FLAGS) $(F77CFLAGS)
F77_LOAD    = $(F77) $(F77FLAGS) $(F77LFLAGS)

.f.o:
$(F77_COMPILE) *.f

EXECUTABLES = fdemo1

all: $(EXECUTABLES)

fdemo1: fdemo1.o
$(F77_LOAD) fdemo1.o -o fdemo1

clean:
rm *.o

```

```
rm $(EXECUTABLES)
```

```
#####  
lnx1 2> env | grep F77
```

```
F77=pgf77  
F77FLAGS=-g -Msecond_underscore  
F77CFLAGS=-c  
F77LFLAGS=-L/usr/local/PGI/lib
```

```
#####  
lnx1 3> make
```

```
pgf77 -g -Msecond_underscore -c fdemo1.f  
pgf77 -g -Msecond_underscore -L/usr/local/PGI/lib fdemo1.o -o fdemo1  
Linking:
```

```
#####  
# I encourage you to download 'fdemo1.f', compile it,  
# and run it INTERACTIVELY yourself. You should see  
# output essentially identical to that shown below.  
# Note, however, that both because I'm lazy, as well  
# as to illustrate the use of I/O re-direction, I have  
# previously prepared a file called 'INPUT', which  
# contains many lines consisting of a single character  
# These lines will be read by the 'prompt' subroutine  
# which, when run interactively, writes a prompt to  
# stdout and then waits for input from stdin.  
#####
```

```
lnx1 4> head -10 INPUT
```

```
q  
q  
q
```

q  
q  
q  
q  
q  
q  
q

#####

lnx1 5> fdemo1 < INPUT

a = 2.5000000000000000E-002 b = -1.2339999999999998E-016  
c = 1.0000000000000000 i = 3000 switch = T  
Through scalar assignment

#####

# Note: For readability, all other instances of the  
# following output from the 'prompting' routine have been  
# converted to blank lines with a text editor command.

#####

res1 = 5.0000000000000000 res2 = 13.000000000000000  
res3 = 3.605551275463989  
Through real\*8 arithmetic expressions

ires1 = 5 ires2 = 0  
ires3 = 512 ires4 = 64  
Through integer arithmetic expressions

res1 = 5.0000000000000000 res2 = 0.0000000000000000E+000  
res3 = 0.7500000000000000  
Through mixed-mode arithmetic

Loop 1: i = 1  
Loop 1: i = 2  
Loop 1: i = 3  
Through loop 1

Loop 2: i = 1  
Loop 2: i = 2  
Loop 2: i = 3  
Through loop 2

Loop 3: i = 1  
Loop 3: i = 3  
Loop 3: i = 5  
Loop 3: i = 7  
Through loop 3

Loop 4: i = 3  
Loop 4: i = 2  
Loop 4: i = 1  
Through loop 4

Loop 5: i, j = 1 1  
Loop 5: i, j = 1 2  
Loop 5: i, j = 2 1  
Loop 5: i, j = 2 2  
Loop 5: i, j = 3 1  
Loop 5: i, j = 3 2  
Through loop 5

Loop 6: i = 2  
Loop 6: i = 4  
Loop 6: i = 6  
Through loop 6

lres1 = T lres2 = T lres3 = F

Through basic conditionals

25.000000000000000 > 12.000000000000000

Through if 1

25.000000000000000 > 12.000000000000000

Through if 2

25.000000000000000 > 24.000000000000000

Through nested if

Case 1

Case 2

Case 3

Default case

Through case via if

Do while loop: b = 0.0000000000000000E+000

Do while loop: b = 0.10000000000000000

Do while loop: b = 0.20000000000000000

Do while loop: b = 0.30000000000000000

Do while loop: b = 0.40000000000000000

Do while loop: b = 0.50000000000000000

Do while loop: b = 0.60000000000000000

Do while loop: b = 0.70000000000000000

Do while loop: b = 0.79999999999999999

Do while loop: b = 0.90000000000000000

Do while loop: b = 0.99999999999999998

Through while loop

res1 = 0.8090169943749475      res2 = 0.5877852522924732

res3 = 1.0000000000000000      res4 = 1.0000000000000000

Through built-in fcn 1

```
res1 = 0.7853981633974483
```

```
Through built-in fcn 2
```

```
min(3.0d0,2.0d0) = 2.0000000000000000
```

```
min(1,-3,5,0) = -3
```

```
Through built-in fcn 3
```

```
i = 0
```

```
i = 100
```

```
i = 200
```

```
i = 300
```

```
i = 400
```

```
i = 500
```

```
i = 600
```

```
i = 700
```

```
i = 800
```

```
i = 900
```

```
i = 1000
```

```
Through built-in fcn 4
```

```
Through fdemo1
```

```
FORTRAN STOP
```

```
lnx1 6> exit
```

```
exit
```

```
Script done on Thu Sep 27 08:12:20 2001
```

```

#####
# Note that this 'Makefile' assumes that the following
# environment variables are set:
#
#     F77           -> name of f77 compiler
#     F77FLAGS     -> generic f77 flags
#     F77CFLAGS    -> f77 flags for compilation phase
#     F77LFLAGS    -> f77 flags for load phase
#
# EXERCISE: Put appropriate 'setenv' commands in
# your '~/.cshrc.user' file on physics.ubc.ca
#####
.IGNORE:

F77_COMPILE = $(F77) $(F77FLAGS) $(F77CFLAGS)
F77_LOAD    = $(F77) $(F77FLAGS) $(F77LFLAGS)

.f.o:
    $(F77_COMPILE) $*.f

EXECUTABLES = fdemo1

all: $(EXECUTABLES)

fdemo1: fdemo1.o
    $(F77_LOAD) fdemo1.o -o fdemo1

clean:
    rm *.o
    rm $(EXECUTABLES)

```

```

=====
c      fdemo2:  Program which demonstrates basic usage
c      of character variables in Fortran 77.
=====
      program          fdemo2
      implicit        none

c-----
c      See below for definition of integer function
c      'indlnb'.  Note that this and other useful routines
c      are available in the 'p410f' library.
c-----
      integer          indlnb

c-----
c      Define some character variables of various lengths
c
c      Note that
c
c      character*1      foo
c
c      and
c
c      character        foo
c
c      are synonymous, i.e. if an explicit length
c      specification is not given, the variable will
c      be a single character long.
c-----
      character*1      c1
      character*2      c2
      character*4      c4
      character*26     lcalph
      character        cc1*1,    cc2*2,    cc4*4
      character*60     buffer

```

```
c-----  
c   Assignment of constant strings to char. variables.  
c   If length of character expression being assigned  
c   is less than length of character variable, variable  
c   is 'right-padded' with blanks.  
c-----
```

```
   c1      = 'a'  
   c2      = 'bc'  
   c4      = 'defg'  
   lcalph = 'abcdefghijklmnopqrstuvwxyz'  
  
   write(*,*) 'c1 = ', c1  
   write(*,*) 'c2 = ', c2  
   write(*,*) 'c4 = ', c4  
   write(*,*) 'lcalph = ', lcalph  
   call prompt('Through constant assignment')
```

```
c-----  
c   // is the string concatenation operator  
c-----  
   write(*,*) 'c1 // c2 // c4 = ', c1 // c2 // c4  
   call prompt('Through concatenation')
```

```
c-----  
c   The integer intrinsic (built-in) function 'len'  
c   returns the length of its string argument  
c-----  
   write(*,*) 'len(c1) = ', len(c1)  
   write(*,*) 'len(buffer) = ', len(buffer)  
   call prompt('Through string length')
```

```

c-----
c   Substring extraction
c-----
    write(*,*) 'lcalph(1:13) = ', lcalph(1:13)
    write(*,*) 'lcalph(18:18) = ', lcalph(18:18)
    call prompt('Through substring extraction')

c-----
c   Substring assignment
c-----
    c4(4:4) = 'Z'
    write(*,*) 'c4 = ', c4
    call prompt('Through substring assignment')

c-----
c   Use of 'indlnb'
c-----
    buffer = 'somefilename'
    write(*,*) '<' // buffer // '>'
    write(*,*) '<' // buffer(1:indlnb(buffer)) // '>'
    buffer = 'Some multi-word message'
    write(*,*) '<' // buffer // '>'
    write(*,*) '<' // buffer(1:indlnb(buffer)) // '>'
    buffer = ' '
    write(*,*) 'indlnb(buffer) = ', indlnb(buffer)
    call prompt('Through indlnb usage')

    call prompt('Through fdemo2')

    stop
    end

```

```

c-----
c   Prints a message on stdout and then waits for input
c   from stdin.
c-----
      subroutine prompt(pstring)

          implicit      none

          character*(*) pstring
          integer        rc
          character*1    resp

          write(*,*) pstring
          write(*,*) 'Enter any non-blank character & '//
&                'enter to continue'
          read(*,*,iostat=rc,end=900)  resp
          return

900   continue
      stop
      end

```

```

c-----
c   Returns index of last non-blank character in 's',
c   or 0 if the string is completely blank.
c-----

integer function indlnb(s)

    character*(*)    s

    do indlnb = len(s) , 1 , -1
        if( s(indlnb:indlnb) .ne. ' ' ) return
    end do
    indlnb = 0

    return

end

```

```

Script started on Mon Oct  1 15:23:55 2001
#####
# Blank lines added for readability.
#####
lnx1 1> fdemo2
  c1 = a
  c2 = bc
  c4 = defg
  lcalph = abcdefghijklmnopqrstuvwxyz
  Through constant assignment
  Enter any non-blank character & enter to continue
a

  c1 // c2 // c4 = abcdefg
  Through concatenation
  Enter any non-blank character & enter to continue
a

  len(c1) =          1
  len(buffer) =          60
  Through string length
  Enter any non-blank character & enter to continue
a

  lcalph(1:13) = abcdefghijklm
  lcalph(18:18) = r
  Through substring extraction
  Enter any non-blank character & enter to continue
a

  c4 = defZ
  Through substring assignment
  Enter any non-blank character & enter to continue
a

```

```
<somefilename >
<somefilename>
<Some multi-word message >
<Some multi-word message>
indlnb(buffer) = 0
Through indlnb usage
Enter any non-blank character & enter to continue
a
```

```
Through fdemo2
Enter any non-blank character & enter to continue
a
```

```
FORTRAN STOP
lnx1 2> exit
```

```
Script done on Mon Oct 1 15:24:07 2001
```

Script started on Wed Sep 20 17:47:07 2000

#####

# 'iota' is an APL-inspired script I wrote to generate  
# the integers from 1 to n, one per line. It comes in  
# useful in many instances.

#####

sgl 1> iota

usage: iota <n> [<origin|1>]

#####

# 'iota' lives in my personal 'scripts' directory. This  
# directory is in your default path on the SGI's so you  
# can use it as well.

#####

sgl 2> which iota

/d/laplace/usr2/people/matt/scripts/iota

```
#####
# 'mw' is another script which attempts to locate
# the source for a script or other executable, and if
# successful, displays the source.
#####
sgi1 3> mw iota
</d/laplace/usr2/people/matt/scripts/iota>
#!/bin/sh
```

```
Usage="usage: iota <n> [<origin|1>]"
```

```
case $# in
1) n=$1; origin=1;;
2) n=$1; origin=$2;;
*) echo "$Usage"; exit 1;;
esac
```

```
if printf "%d" $n > /dev/null 2>&1 && \
  printf "%d" $n > /dev/null 2>&1 $origin; then
  awk 'BEGIN{for(i=0; i<'$n'; i++) \
    printf "%d\n", i+'$origin'}' < /dev/null
else
  echo "$Usage"; exit 1;
fi
```

```
#####  
# Sample 'iota' invocation.
```

```
#####
```

```
sgi1 4> iota 10
```

- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9
- 10

```
#####  
# Create 'first100' file.
```

```
#####
```

```
sgi1 5> iota 100 > first100
```

```
#####  
# Display first 10 lines of 'first100' using Unix 'head'  
# command. Note use of '!$' (last argument to previous  
# command).
```

```
#####
```

```
sgi1 6> head -10 !$
```

```
head -10 first100
```

```
1  
2  
3  
4  
5  
6  
7  
8  
9  
10
```

```
#####  
# Display last 10 lines of 'first100' using Unix 'tail'  
# command.
```

```
#####
```

```
sgi1 7> tail -10 !$
```

```
tail -10 first100
```

```
91  
92  
93  
94  
95  
96  
97  
98  
99  
100
```

```

=====
c      mysum:  reads numbers one per line from stdin
c      and writes sum on stdout.  Ignores invalid inputs
c      but counts number encountered and reports on stderr.
=====
      program      mysum

      implicit      none

c-----
c      vi:      Current number read from stdin
c      sum:      Current sum of numbers read
c      rc:      For storing return status from READ
c      nbad:     Count of number of bad inputs
c-----
      real*8      vi,          sum
      integer     rc,          nbad

c-----
c      Initialize ...
c-----

      nbad = 0
      sum  = 0.0d0

c-----
c      The following construct is roughly equivalent to
c      a while loop, execution keeps returning to the
c      top of the loop until end of file is detected on
c      stdin.
c-----
100  continue
      read(*,*,iostat=rc,end=200)  vi
      if( rc .eq. 0 ) then
c-----

```

```

c           Read a bona fide real*8 value, update sum.
c-----
c           sum = sum + vi
c           else
c-----
c           Input was invalid.
c-----
c           nbad = nbad + 1
c           end if
c           go to 100
200 continue

c-----
c           Write sum on standard output.
c-----
c           write(*,*) sum

c-----
c           Report # of invalid inputs only if there were some.
c-----
c           if( nbad .gt. 0 ) then
c-----
c           Unit 0 is stderr (standard error) on most Unix
c           systems: if you redirect stdin using '>' and this
c           message is tripped, it will still appear on the
c           terminal.
c-----
c           write(0,*) nbad, ' invalid inputs'
c           end if

c           stop

c           end

```

```

=====
c      Less-commented (i.e. more reasonable level of
c      comments) version of mysum.
=====
c      mysum_s:  reads numbers one per line from stdin
c      and writes sum on stdout.  Ignores invalid inputs
c      but counts number encountered and reports on stderr.
=====

      program          mysum
      implicit         none
      real*8           vi,          sum
      integer          rc,          nbad

      nbad = 0
      sum  = 0.0d0

100  continue
      read(*,*,iostat=rc,end=200)  vi
      if( rc .eq. 0 ) then
          sum = sum + vi
      else
          nbad = nbad + 1
      end if
      go to 100
200  continue

      write(*,*) sum

      if( nbad .gt. 0 ) then
          write(0,*) nbad, ' invalid inputs'
      end if

      stop
      end

```

Script started on Mon Oct 1 15:41:52 2001

lnx1 1> mysum

1

2

8

10

^D

21.000000000000000

FORTRAN STOP

lnx1 2> mysum < first100

5050.0000000000000

FORTRAN STOP

lnx1 3> mysum

12

2

8

a

10

b

^D

32.000000000000000

2 invalid inputs

FORTRAN STOP

lnx1 4> mysum < first100 > mysum\_result

FORTRAN STOP

lnx1 5> more !\$

more mysum\_result

5050.0000000000000

```

=====
c      Returns a double precision vector (one-dimensional
c      array) read from file 'fname'.  If 'fname' is the
c      string '-', the vector is read from standard input.
c
c      The file should contain one number per line; invalid
c      input is ignored.
c
c      This routine illustrates a general technique for
c      reading data from a FORMATTED (ASCII) file.  In
c      Fortran, one associates a "logical unit number"
c      (an integer) with a file via the OPEN statement.
c      The unit number can then be used as the first
c      "argument" of the READ and WRITE statements to
c      perform input and output on the file.
c
c      Fortran reserves the following unit numbers:
c
c      5      terminal input (stdin)
c      6      terminal output (stdout)
c      0      error output on Unix systems (stderr)
=====

```

```

subroutine dvfrom(fname,v,n,maxn)

```

```

-----
c      Arguments:
c
c      fname: (I)   File name
c      v:      (O)   Return vector
c      n:      (O)   Length of v (# read)
c      maxn:  (I)   Maximum number to read
-----
c
c      implicit      none

```

c-----  
c       The integer functions 'indlnb' and 'getu' are  
c       defined in the 'p410f' library.  
c-----

integer            indlnb,        getu

c-----  
c       Declaration of routine arguments: note  
c       "adjustable dimensioning" of v; any array which  
c       is declared with adjustable dimesions must be  
c       a subroutine argument; any adjustable dimensions  
c       must also be subroutine arguments.  
c-----

character\*(\*)     fname  
integer            n,            maxn  
real\*8            v(maxn)

c-----  
c       Programming style: Use parameter (ustdin) rather  
c       than constant value (5) for stdin logical unit #  
c-----

integer            ustdin  
parameter         ( ustdin = 5 )

c-----  
c       Local variables:

c       vn:        Current number read from input  
c       ufrom:     Logical unit number for READ  
c       rc:        For storing return status from READ  
c-----

real\*8            vn  
integer            ufrom,        rc

```

c-----
c      Intialize
c-----
c      n = 0
c-----
c      Read from stdin?
c-----
c      if( fname .eq. '-' ) then
c-----
c          Set unit number to stdin default
c-----
c          ufrom = ustdin
c      else
c-----
c          Get an available unit number
c-----
c          ufrom = getu()
c-----
c          Open the file for formatted I/O
c-----
c          open(ufrom,file=fname(1:indlnb(fname)),
&              form='formatted',status='old',iostat=rc)
c          if( rc .ne. 0 ) then
c-----
c              Couldn't open the file, print error message
c              and return.
c-----
c              write(0,*) 'dvfrom: Error opening ',
&                  fname(1:indlnb(fname))
c              return
c          end if
c      end if

```

```

c-----
c      Input numbers into vector (one per line) until
c      EOF or maximum allowable number read
c-----
100    continue
        read(ufrom,*,iostat=rc,end=200)  vn
        if( rc .eq. 0 ) then
            n = n + 1
            if( n .gt. maxn ) then
                write(0,*) 'dvfrom: Read maximum of ',
&                          maxn, ' from ',
&                          fname(1:indlnb(fname))
                n = maxn
                go to 200
            end if
            v(n) = vn
        end if
        go to 100
200    continue

c-----
c      If we are reading from a file, close the file.
c      This releases the unit number for subsequent use.
c-----
        if( ufrom .ne. ustdin ) then
            close(ufrom)
        end if

        return

end

```

```

=====
c      Test program for subroutine 'dvfrom'.
c
c      Program expects one argument which is the filename
c      to be passed to 'dvfrom'
=====
      program          tdvfrom
      implicit        none
c-----
c      The integer function 'iargc' returns the number of
c      arguments supplied to the program. It is
c      automatically available to all Fortran programs on
c      most Unix systems, as is 'getarg' (see below).
c-----
      integer          iargc,      indlnb

      integer          maxn
      parameter        ( maxn = 100 000 )
      real*8           v(maxn)
      integer          n

      character*256    fname

c-----
c      Unless exactly one argument is supplied, print usage
c      message and exit.
c-----
      if( iargc() .ne. 1 ) then
          write(0,*) 'usage: tdvfrom <file name>'
          write(0,*)
          write(0,*) '      Use ''tdvfrom -'' to read ',
&                  'from standard input'
          stop
      end if

```

```

c-----
c   The subroutine 'getarg' (Unix) takes 2 arguments.
c   The first is an integer input argument specifying
c   which argument is to be fetched, the second is
c   a character output argument which, on return,
c   contains the fetched argument.
c
c   Get the filename.
c-----
c       call getarg(1,fname)
c-----
c   Call the routine ...
c-----
c       call dvfrom(fname,v,n,maxn)
c-----
c   ... and report how many numbers were read.
c-----
c       write(0,*) 'tdvfrom: ', n, ' read from '//
&           fname(1:indlnb(fname))
c
c       stop
c       end

```

Script started on Mon Oct 1 15:43:34 2001

lnx1 1> tdvfrom

usage: tdvfrom <file name>

Use 'tdvfrom -' to read from standard input

FORTRAN STOP

lnx1 2> tdvfrom -

1

2

3

4

5

tdvfrom: 4 read from -

FORTRAN STOP

lnx1 3> tdvfrom first100

tdvfrom: 100 read from first100

FORTRAN STOP

```

=====
c   Writes a double precision vector to file 'fname'.
c   If fname is the string '-' then the vector is written
c   to standard output.
=====

```

```

      subroutine dvto(fname,v,n)

```

```

c-----

```

```

c   Arguments:

```

```

c

```

```

c   fname: (I)   File name
c   v:      (I)   Vector to be written
c   n:      (I)   Length of vector

```

```

c-----

```

```

      implicit      none

      integer      getu,      indlnb

      character*(*) fname
      integer      n
      real*8       v(n)

      integer      ustdout
      parameter    ( ustdout = 6 )

      integer      i,      uto,      rc

```

```

if( fname .eq. '-' ) then
    uto = ustdout
else
    uto = getu()
    open(uto,file=fname(1:indlnb(fname)),
&         form='formatted',iostat=rc)
    if( rc .ne. 0 ) then
        write(0,*) 'dvto: Error opening ',
&                 fname(1:indlnb(fname))
        return
    end if
end if

do i = 1 , n
    write(uto,*) v(i)
end do

if( uto .ne. ustdout ) then
    close(uto)
end if

return

end

```

```

=====
c      Test program for subroutine 'dvto'.
c
c      Program expects two arguments, the name of a file
c      for output ('-' for stdout) and the length of the
c      test vector to be written.
=====
      program          tdvto

      implicit        none

c-----
c      The integer function 'i4arg' is defined in the
c      'p410f' library. It takes two arguments, the first
c      is an integer specifying which program argument is
c      to be parsed as an integer, and the second is a
c      default value which will be returned if the argument
c      was not supplied or could not be converted to an
c      integer.
c-----
      integer          iargc,      i4arg

      integer          maxn
      parameter        ( maxn = 100 000 )
      real*8           v(maxn)
      integer          n

      integer          i
      character*256    fname

```

```

c-----
c   Unless exactly two arguments are supplied, print usage
c   message and exit.
c
c   Note the use of the "logical-if" statement (no then)
c-----
c   if( iargc() .ne. 2 ) go to 900
c
c   call getarg(1,fname)
c   n = i4arg(2,-1)
c   if( n .eq. -1 ) go to 900
c-----
c   Limit the value of n
c-----
c   n = min(n,maxn)
c-----
c   Define test vector
c-----
c   do i = 1 , n
c     v(i) = i
c   end do
c-----
c   Call the routine ..
c-----
c   call dvto(fname,v,n)
c-----
c   Normal exit
c-----
c   stop

```

```
c-----  
c   Usage exit  
c-----  
900 continue  
    write(0,*) 'usage: tdvto <file name> <n>'  
    write(0,*)  
    write(0,*) '      Use ''tdvto -'' to write ',  
&          'to standard output'  
  
    stop  
  
    end
```

Script started on Mon Oct 1 15:44:22 2001

lnx1 1> tdvto

usage: tdvto <file name> <n>

Use 'tdvto -' to write to standard output  
FORTRAN STOP

lnx1 2> tdvto -

usage: tdvto <file name> <n>

Use 'tdvto -' to write to standard output  
FORTRAN STOP

lnx1 3> tdvto - 10

1.0000000000000000  
2.0000000000000000  
3.0000000000000000  
4.0000000000000000  
5.0000000000000000  
6.0000000000000000  
7.0000000000000000  
8.0000000000000000  
9.0000000000000000  
10.0000000000000000

FORTRAN STOP

lnx1 4> tdvto foo 5

FORTRAN STOP

lnx1 5> cat foo

1.0000000000000000  
2.0000000000000000  
3.0000000000000000

```
4.0000000000000000
5.0000000000000000
lnx1 6> tdvfrom foo
tdvfrom:          5 read from foo
FORTRAN STOP
```

```
lnx1 7> tdvto - 100 | tdvfrom -
FORTRAN STOP
tdvfrom:          100 read from -
FORTRAN STOP
```

.IGNORE:

F77\_COMPILE = \$(F77) \$(F77FLAGS) \$(F77CFLAGS)  
F77\_LOAD = \$(F77) \$(F77FLAGS) \$(F77LFLAGS)

.f.o:

\$(F77\_COMPILE) \$\*.f

EXECUTABLES = fdemo2 mysum tdvfrom tdvto

all: \$(EXECUTABLES)

fdemo2: fdemo2.o

\$(F77\_LOAD) fdemo2.o -o fdemo2

mysum: mysum.o

\$(F77\_LOAD) mysum.o -o mysum

tdvfrom: tdvfrom.o dvfrom.o

\$(F77\_LOAD) tdvfrom.o dvfrom.o -lp410f -o tdvfrom

tdvto: tdvto.o dvto.o

\$(F77\_LOAD) tdvto.o dvto.o -lp410f -o tdvto

clean:

rm \*.o

rm \$(EXECUTABLES)

Script started on Mon Oct 1 15:46:19 2001

```
#####
```

```
# Do the default make (all: $(EXECUTABLES))
```

```
#####
```

```
lnx1 1> make
```

```
pgf77 -g -Msecond_underscore -c fdemo2.f
```

```
pgf77 -g -Msecond_underscore -L/usr/local/PGI/lib fdemo2.o -o fdemo2
```

```
Linking:
```

```
pgf77 -g -Msecond_underscore -c mysum.f
```

```
pgf77 -g -Msecond_underscore -L/usr/local/PGI/lib mysum.o -o mysum
```

```
Linking:
```

```
pgf77 -g -Msecond_underscore -c tdvfrom.f
```

```
pgf77 -g -Msecond_underscore -c dvfrom.f
```

```
pgf77 -g -Msecond_underscore -L/usr/local/PGI/lib tdvfrom.o dvfrom.o -lp4
```

```
Linking:
```

```
pgf77 -g -Msecond_underscore -c tdvto.f
```

```
pgf77 -g -Msecond_underscore -c dvto.f
```

```
pgf77 -g -Msecond_underscore -L/usr/local/PGI/lib tdvto.o dvto.o -lp410f
```

```
Linking:
```

```
#####
```

```
# Here's an alias which lists all the executables in a  
# directory using the fact that the -F flag to ls appends  
# a '*' to the name of such files. I've included it here  
# just to keep you thinking about tailoring your Unix  
# environment to suit your own needs. 'sed' is the stream-  
# editor, which, like 'awk' and 'perl' can be used to  
# manipulate and modify text.
```

```
#####
```

```
lnx1 2> alias lsx '/bin/ls -F | fgrep \* | sed s/\*//g'
```

```
lnx1 3> lsx
```

```
fdemo2
```

```
mysum
tdvfrom
tdvto
```

```
#####
```

```
# Clean up ...
```

```
#####
```

```
lnx1 4> make clean
```

```
rm *.o
```

```
rm fdemo2 mysum tdvfrom tdvto
```

```
lnx1 5> lsx
```

```

=====
c   Demonstrates use of real*8 random number generator
c   'rand' available on SGI machines. Takes single
c   integer argument 'nrand', generates 'nrand' random
c   numbers uniformly distributed on [0..1] and writes
c   them, one per line, to standard output. Writes
c   average of all numbers generated (which should approach
c   0.5 asymptotically) to standard error.
=====

```

```

program          trand

implicit         none

integer          iargc,          i4arg
real*8           rand

real*8           ranval,         sum
integer          i,              nrand

```

```

if( iargc() .ne. 1 ) go to 900
nrand = i4arg(1,-1)
if( nrand .le. 0 ) go to 900

```

```

sum = 0.0d0
do i = 1 , nrand

```

```

-----
c   Generate a random number
-----

```

```

    ranval = rand()
    sum = sum + ranval
    write(*,*) ranval
end do

```

```
write(0,*)
write(0,*) 'Average: ', sum / nrand

stop

900 continue
    write(0,*) 'usage: trand <n>'
stop
end
```

Script started on Wed Sep 20 19:06:37 2000

```
sgil 1> make trand
f77 -g -64 -c trand.f
f77 -g -64 -L/usr/local/lib trand.o -lp410f -o trand
```

```
sgil 2> trand 10
  0.5138549804687500
  0.1757202148437500
  0.3086242675781250
  0.5345153808593750
  0.9476013183593750
  0.1717224121093750
  0.7022094726562500
  0.2264099121093750
  0.4947509765625000
  0.1246948242187500
```

Average: 0.4200103759765625

```
sgil 3> foreach n (10 100 1000 10000 100000)
foreach? trand $n > /dev/null
foreach? end
```

Average: 0.4200103759765625

Average: 0.5154736328125000

Average: 0.5092929992675781

Average: 0.5025000335693359

Average: 0.5015412191772461

```
c=====
c   Demonstration main program and subroutine to
c   illustrate use of SAVE and DATA statements.
c=====
      program          tsavedata

      implicit        none

      integer         i

      do i = 1 , 10
         call sub1()
      end do

      stop

      end
```

```

c-----
c   Subprogram 'sub1': writes a message to standard
c   error the FIRST time it is called, and writes
c   the number of times it has been called so far to
c   standard output EVERY time it is called.
c-----

      subroutine sub1()
         implicit      none
         logical       first
         integer       ncall

c-----
c   Strict f77 statement ordering demands that
c   ANY DATA statements appear after ALL variable
c   declarations. Note the use of '/' to delimit the
c   initialization value.
c-----

         data          first / .true. /

c-----
c   This 'save' statement guarantees that ALL local
c   storage is preserved between calls.
c-----

         save

         if( first ) then
            ncall = 1
            write(0,*) 'First call to sub1'
            first = .false.
         end if
         write(*,*) 'sub1: Call ', ncall
         ncall = ncall + 1

         return
      end

```

Script started on Mon Oct 1 16:30:08 2001

lnx1 1> make tsavedata

pgf77 -g -Msecond\_underscore -c tsavedata.f

pgf77 -g -Msecond\_underscore -L/usr/local/PGI/lib tsavedata.o -o tsavedat

Linking:

lnx1 2> tsavedata

First call to sub1

sub1: Call 1

sub1: Call 2

sub1: Call 3

sub1: Call 4

sub1: Call 5

sub1: Call 6

sub1: Call 7

sub1: Call 8

sub1: Call 9

sub1: Call 10

FORTRAN STOP

```
c=====
c   Demonstration main program, subroutines and functions
c   to illustrate argument passing (call by address) in
c   Fortran.
c=====
```

```
      program          tsub

      real*8           r8side

      integer          n
      parameter        ( n = 6 )
      real*8           v1(n)
      real*8           a,          b

      a = -1.0d0
      b =  1.0d0
      write(*,*) 'Pre r8swap: a = ', a, ' b = ', b
      call r8swap(a,b)
      write(*,*) 'Post r8swap: a = ', a, ' b = ', b
      call prompt('Through r8swap')

      a = 10.0d0
      b = r8side(a)
      write(*,*) 'Post r8side: a = ', a, ' b = ', b
      call prompt('Through r8side')
```

```
c-----
c   Load 'v1' with 0.0d0
c-----

      call dvloadsc(v1,n,0.0d0)
      call dvstderr('v1 loaded with 0.0',v1,n)
      call prompt('Through dvloadsc')
```

```

c-----
c   'v1' and 'v1(1)' have the SAME ADDRESS and thus
c   this call to 'dvloadsc' has precisely the same effect
c   as the previous one.
c-----

    call dvloadsc(v1(1),n,0.0d0)
    call dvstderr('v1 loaded with 0.0',v1,n)
    call prompt('Through dvloadsc (second time)')

c-----
c   Load v(2:n-1) with 1.0d0, values 'v(1)' and 'v(n)'
c   are unchanged
c-----

    call dvloadsc(v1(2),n-2,1.0d0)
    call dvstderr('v1 loaded with 0.0 and 1.0',v1,n)
    call prompt('Through dvloadsc (third time)')

c-----
c   It is actually a violation of strict F77 to pass
c   the same address more than once to a subroutine
c   or argument, but in many cases, such as this one
c   it is perfectly safe.  This sequence uses the
c   routine 'dvaddsc' to increment each value of 'v1'
c   by 2.0d0.
c-----

    call dvaddsc(v1,v1,n,2.0d0)
    call dvstderr('v1 incremented by 2.0',v1,n)
    call prompt('Through dvaddsc')

    call prompt('Through tsub')

    stop
    end

```

```

=====
c   This routine swaps its two real*8 arguments
=====
      subroutine r8swap(val1,val2)
         implicit      none
         real*8        val1,      val2
         real*8        temp

         temp = val1
         val1 = val2
         val2 = temp
         return
      end
=====
c   Real*8 function 'r8side' which has the 'side effect'
c   of overwriting its argument with 0.0d0.  As a general
c   matter of style, Fortran FUNCTION subprograms should
c   act like real functions (i.e. NO side-effects) where
c   possible.
c
c   Also note that the name of a Fortran
c   function is treated as a local variable in the
c   subprogram source code and MUST be assigned a value
c   before any 'return' statements are encountered.
=====
      real*8 function r8side(x)
         implicit      none
         real*8        x

         r8side = x * x * x
         x = 0.0d0

         return
      end

```

```
=====
c      Loads output real*8 vector 'v' with input scalar
c      value 'sc'.
=====
```

```
subroutine dvloadsc(v,n,sc)
  implicit      none
  integer      n
  real*8       v(n)
  real*8       sc

  integer      i

  do i = 1 , n
    v(i) = sc
  end do
  return
end
```

```
=====
c      Adds real*8 scalar to input real*8 vector 'v1',
c      and returns results in output real*8 vector 'v2'
=====
```

```
subroutine dvaddsc(v1,v2,n,sc)
  implicit      none
  integer      n
  real*8       v1(n),      v2(n)
  real*8       sc
  integer      i

  do i = 1 , n
    v2(i) = v1(i) + sc
  end do
  return
end
```

```
c=====
c   Dumps 'string' and the real*8 vector 'v' to stderr.
c=====
```

```
subroutine dvstderr(string,v,n)
  implicit      none
  character*(*) string
  integer       n
  real*8        v(n)
  integer       i
  write(0,*) string
  do i = 1 , n
    write(0,*) v(i)
  end do
  return
end
```

```
c=====
c   Prints a message on stdout and then waits for input
c   from stdin.
c=====
```

```
subroutine prompt(pstring)
  implicit      none
  character*(*) pstring
  integer       rc
  character*1   resp

  write(*,*) pstring
  write(*,*) 'Enter anything & <CR> to continue'
  read(*,*,iostat=rc,end=900) resp
  return
```

```
900  continue
      stop
end
```

Script started on Mon Oct 1 16:30:54 2001

```
#####  
# Blank lines added fro readability ...
```

```
#####
```

```
lnx1 1> make tsub
```

```
pgf77 -g -Msecond_underscore -c tsub.f
```

```
pgf77 -g -Msecond_underscore -L/usr/local/PGI/lib tsub.o -o tsub
```

```
Linking:
```

```
lnx1 2> tsub
```

```
Pre r8swap: a = -1.0000000000000000 b = 1.0000000000000000
```

```
Post r8swap: a = 1.0000000000000000 b = -1.0000000000000000
```

```
Through r8swap
```

```
Enter anything & <CR> to continue
```

```
a
```

```
Post r8side: a = 0.0000000000000000E+000 b = 1000.000000000000
```

```
Through r8side
```

```
Enter anything & <CR> to continue
```

```
a
```

```
v1 loaded with 0.0
```

```
0.0000000000000000E+000
```

```
0.0000000000000000E+000
```

```
0.0000000000000000E+000
```

```
0.0000000000000000E+000
```

```
0.0000000000000000E+000
```

```
0.0000000000000000E+000
```

```
Through dloadsc
```

```
Enter anything & <CR> to continue
```

```
a
```

```
v1 loaded with 0.0
```

0.0000000000000000E+000  
0.0000000000000000E+000  
0.0000000000000000E+000  
0.0000000000000000E+000  
0.0000000000000000E+000  
0.0000000000000000E+000

Through dloadsc (second time)  
Enter anything & <CR> to continue

a

v1 loaded with 0.0 and 1.0

0.0000000000000000E+000  
1.0000000000000000  
1.0000000000000000  
1.0000000000000000  
1.0000000000000000  
0.0000000000000000E+000

Through dloadsc (third time)  
Enter anything & <CR> to continue

a

v1 incremented by 2.0

2.0000000000000000  
3.0000000000000000  
3.0000000000000000  
3.0000000000000000  
3.0000000000000000  
2.0000000000000000

Through dvaddsc  
Enter anything & <CR> to continue

a

Through tsub

Enter anything & <CR> to continue

a

FORTRAN STOP

```
c=====
c   Demonstration main program and subprograms
c   illustrating the 'EXTERNAL' statement and how
c   subprograms may be passed as ARGUMENTS to other
c   subprograms. This technique is often used to
c   pass "user-defined" functions to routines which
c   can do generic things with such functions (such
c   as integrating or differentiating them, for example).
c=====
```

```
   program          texternal
```

```
c-----
c   The 'external' statement tells the compiler that the
c   specified names are names of externally-defined
c   subprograms (i.e. subroutines or functions)
c-----
```

```
   real*8          r8fcn
   external        r8fcn,          r8sub2
```

```
c-----
c   Call 'r8fcncaller' which then invokes 'r8fcn'
c-----
   call r8fcncaller(r8fcn)
```

```
c-----
c   Call 'r8subcaller' which then invokes 'r8sub2'
c-----
   call subcaller(r8sub2)
```

```
   stop
   end
```

```
=====
c      Input 'fcn' is the name of an externally defined
c      real*8 function.  This routine invokes that function
c      with argument 10.0d0 and writes the result on
c      standard error
=====
```

```
subroutine r8fcncaller(fcn)
  implicit      none

  real*8       fcn
  external     fcn

  real*8       fcncval

  fcncval = fcn(10.0d0)

  write(0,*) 'r8caller: ', fcncval

  return
end
```

```
=====
c      Input 'sub' is the name of an externally defined
c      subroutine.  This routine invokes that subroutine
c      with arguments 10.0d0 and 20.0d0.
=====
```

```
subroutine subcaller(sub)
  implicit      none

  external     sub

  call sub(10.0d0,20.0d0)

  return
end
```

```

=====
c      Demonstration real*8 function
=====
      real*8 function r8fcn(x)
         implicit      none

         real*8      x

         r8fcn = x**2

         return
      end
=====
c      Demonstration subroutine
=====
      subroutine r8sub2(x,y)
         implicit      none

         real*8      x,      y

         write(0,*) 'r8sub: x = ', x, ' y = ', y

         return
      end

```

Script started on Mon Oct 1 16:32:17 2001

```
lnx1 1> make texternal
```

```
pgf77 -g -Msecond_underscore -c texternal.f
```

```
pgf77 -g -Msecond_underscore -L/usr/local/PGI/lib texternal.o -o texterna
```

```
Linking:
```

```
lnx1 2> texternal
```

```
  r8caller:    100.00000000000000
```

```
  r8sub: x =   10.000000000000000    y =   20.000000000000000
```

```
FORTRAN STOP
```

```
c=====
c   Demonstration main program and subroutine
c   to illustrate use of COMMON blocks for creating
c   'global' storage. Common blocks should always
c   be labelled (named) and should be used sparingly.
c=====
```

```
program          tcommon

implicit        none
```

```
c-----
c   Declare variables to be placed in common block
c-----
```

```
character*16    string
real*8          v(3),
&              x,          y,          z
integer        i
```

```
c-----
c   Variables are stored in a common block in the
c   order in which they are specified in the 'common'
c   statement. ALWAYS order variables from longest to
c   shortest to avoid "alignment problems". Don't
c   try to put a variable in more than one common block
c   and note that entire arrays (such as 'v') are placed
c   in the common block by simply specifying the name
c   of the array. Finally, note that variables in a
c   common block CAN NOT be initialized with a 'data'
c   statement.
c-----
```

```
common / coma /
&      string,
&      v,
&      x,          y,          z,
&      i
```

```
string = 'foo'  
v(1) = 1.0d0  
v(2) = 2.0d0  
v(3) = 3.0d0  
x = 10.0d0  
y = 20.0d0  
z = 30.0d0  
i = 314
```

```
call subcom()
```

```
stop  
end
```

```
=====  
c   This subroutine dumps information passed to it in  
c   a common block.  
=====  
      subroutine subcom()  
-----  
c   Overall layout of common block should be identical  
c   in all program units which use the common block.  
-----  
      character*16  string  
      real*8        v(3),  
&                  x,          y,          z  
      integer      i  
  
      common / coma /  
&                  string,  
&                  v,  
&                  x,          y,          z,  
&                  i
```

```
write(0,*) 'In subcom:'  
write(0,*) 'string = ', string  
write(0,*) 'v = ', v  
write(0,*) 'x = ', x, ' y = ', y, ' z = ', z  
write(0,*) 'i = ', i
```

```
return
```

```
end
```

c-----  
c     Defining the variables stored in a common block  
c     (along with the common block itself) in a separate  
c     'include file' minimizes the potential for the many  
c     obscure and difficult to debug problems which can  
c     arise from the use of common blocks.  
c-----

```
character*16     string  
real*8           v(3),  
&                x,                y,                z  
integer          i  
  
common     / coma /  
&                string,  
&                v,  
&                x,                y,                z,  
&                i
```

```

=====
c      Demonstration main program, subroutines and functions
c      to illustrate RECOMMENDED use of common blocks
c      using 'include' statement.  Safe Fortran 77
c      extension.
=====
      program          tcommon1

      implicit        none

c-----
c      By convention, I use the extension '.inc' for
c      Fortran source files which are to be included.
c-----
      include          'coma.inc'

      string = 'foo'
      v(1) = 1.0d0
      v(2) = 2.0d0
      v(3) = 3.0d0
      x = 10.0d0
      y = 20.0d0
      z = 30.0d0
      i = 314

      call subcom()

      stop
      end

```

```
=====
c      This subroutine dumps information passed to it in
c      a common block.
=====
      subroutine  subcom()

          include      'coma.inc'

          write(0,*) 'In subcom:'
          write(0,*) 'string = ', string
          write(0,*) 'v = ', v
          write(0,*) 'x = ', x, ' y = ', y, ' z = ', z
          write(0,*) 'i = ', i

          return

      end
```

Script started on Mon Oct 1 16:33:05 2001

lnx1 1> make tcommon

pgf77 -g -Msecond\_underscore -c tcommon.f

pgf77 -g -Msecond\_underscore -L/usr/local/PGI/lib tcommon.o -o tcommon

Linking:

lnx1 2> tcommon

In subcom:

string = foo

v = 1.0000000000000000 2.0000000000000000  
3.0000000000000000

x = 10.000000000000000 y = 20.000000000000000 z =  
30.000000000000000

i = 314

FORTRAN STOP

.IGNORE:

F77\_COMPILE = \$(F77) \$(F77FLAGS) \$(F77CFLAGS)  
F77\_LOAD = \$(F77) \$(F77FLAGS) \$(F77LFLAGS)

.f.o:

\$(F77\_COMPILE) \$\*.f

EXECUTABLES = tdrand48 tsavedata tsub texternal tcommon tcommon1

all: \$(EXECUTABLES)

tdrand48: tdrand48.o

\$(F77\_LOAD) tdrand48.o -lp410f -o tdrand48

tsavedata: tsavedata.o

\$(F77\_LOAD) tsavedata.o -o tsavedata

tsub: tsub.o

\$(F77\_LOAD) tsub.o -o tsub

texternal: texternal.o

\$(F77\_LOAD) texternal.o -o texternal

tcommon: tcommon.o

\$(F77\_LOAD) tcommon.o -o tcommon

tcommon1.o: tcommon1.f coma.inc

tcommon1: tcommon1.o

\$(F77\_LOAD) tcommon1.o -o tcommon1

clean:

rm \*.o

```
rm $(EXECUTABLES)
```

```
sgi1 28> make
f77 -g -64 -c trand.f
f77 -g -64 -L/usr/local/lib trand.o -lp410f -o trand
f77 -g -64 -c tsavedata.f
f77 -g -64 -L/usr/local/lib tsavedata.o -o tsavedata
f77 -g -64 -c tsub.f
f77 -g -64 -L/usr/local/lib tsub.o -o tsub
f77 -g -64 -c texternal.f
f77 -g -64 -L/usr/local/lib texternal.o -o texternal
f77 -g -64 -c tcommon.f
f77 -g -64 -L/usr/local/lib tcommon.o -o tcommon
f77 -g -64 -c tcommon1.f
f77 -g -64 -L/usr/local/lib tcommon1.o -o tcommon1
```

```

=====
c      arraydemo.f: Program which demonstrates manipulation
c      of 'run-time' dimensioned arrays in Fortran.
c
c      The program accepts two integer arguments which
c      specify the bounds for the two-dimensional arrays
c      which are to be defined and manipulated.
c
c      The basic guidelines are as follows:
c
c      (1) To deal with run-time defined dimensions,
c          perform all array manipulation (including
c          input and output) in SUBPROGRAMS rather
c          than in the main program.
c
c      (2) Always pass ALL bounds of an array, along
c          with the array itself, to subprograms which
c          are to manipulate the array.
c
c      (3) Declare sufficient storage in the main routine
c          to deal with the largest array(s) you
c          anticipate dealing with, but make sure that
c          you always check that the size of the storage
c          is sufficient
c
c      (4) An address of a location in a ONE dimensional
c          array can be passed to a subprogram expecting
c          a multi-dimensional array.
=====

```

```

program          arraydemo

implicit        none

integer         iargc,          i4arg

```

```

c-----
c   Single-dimensioned array which can be used to provide
c   storage for the multi-dimensional array manipulation.
c   ("Poor-man's memory allocation")
c-----

integer          maxq
parameter        ( maxq = 100 000 )
real*8           q(maxq)

c-----
c   'Pointer' to next available location in 'q'
c-----

integer          qnext

c-----
c   'Pointers' for three 2-D arrays ('a1', 'a2', and 'a3')
c-----

integer          narray
parameter        ( narray = 3 )
integer          a1,      a2,      a3

c-----
c   Array bounds which are to be defined at run time
c-----

integer          n1,      n2

c-----
c   Get the desired array bounds from the command-line
c   and check that there is sufficient 'main-storage'.
c-----

if( iargc() .ne. 2 ) go to 900
n1 = i4arg(1,-1)
n2 = i4arg(2,-1)
if( n1 .le. 0 .or. n2 .le. 0 ) go to 900
if( narray * n1 * n2 .gt. maxq ) then
    write(0,*) 'arraydemo: Insufficient main storage'
    stop
end if

```

```

c-----
c   Initialize the main storage pointer ...
c-----
c       qnext = 1
c-----
c   ... and set up the 'pointers' for the two arrays
c   with bounds (n1,n2).
c-----
c       a1 = qnext
c       qnext = qnext + n1 * n2
c       a2 = qnext
c       qnext = qnext + n1 * n2
c       a3 = qnext
c-----
c   Define and manipulate the 2-d arrays using various
c   subroutines.
c-----
c       call load2d( q(a1), n1, n2, 1.0d0 )
c       call load2d( q(a2), n1, n2, -1.0d0 )
c       call add2d( q(a1), q(a2), q(a3), n1, n2 )
c-----
c   Dump the 3 arrays to standard error.
c-----
c       call dump2d( q(a1), n1, n2, 'a1' )
c       call dump2d( q(a2), n1, n2, 'a2' )
c       call dump2d( q(a3), n1, n2, 'a1 + a2' )
c
c       stop
c
900  continue
c       write(0,*) 'usage: arraydemo <n1> <n2>'
c       stop
c       end

```

```

c-----
c   Loads a 2-D array with the values:
c
c   a(i,j) = sc * (100 * j + i)
c-----
      subroutine load2d(a,d1,d2,sc)
         implicit      none

         integer      d1,      d2
         real*8       a(d1,d2)
         real*8       sc

         integer      i,      j

         do j = 1 , d2
           do i = 1 , d1
             a(i,j) = sc * (100.0d0 * j + i)
           end do
         end do

         return

      end

```

```

c-----
c   Adds 2-D arrays 'a1' and 'a2' element-wise and returns
c   result in 'a3'
c-----
subroutine add2d(a1,a2,a3,d1,d2)
  implicit      none

  integer      d1,      d2
  real*8      a1(d1,d2), a2(d1,d2), a3(d1,d2)

  integer      i,      j

  do j = 1 , d2
    do i = 1 , d1
      a3(i,j) = a1(i,j) + a2(i,j)
    end do
  end do

  return

end

```

```

c-----
c   Dumps 2-d array labelled with 'label' on stderr
c-----
      subroutine dump2d(a,d1,d2,label)
         implicit      none

         integer       d1,      d2
         real*8        a(d1,d2)
         character*(*) label
         integer       i,      j,      st

         if( d1 .gt. 0 .and. d2 .gt. 0 ) then
            write(0,100) label
100      format( /' <<< ',A,' >>>'/)
            do j = 1 , d2
               st = 1
110      continue
                  write(0,120) ( a(i,j) , i = st , min(st+7,d1))
120      format(' ',8F9.3)
                  st = st + 8
                  if( st .le. d1 ) go to 110
                  if( j .lt. d2 ) write(0,*)
            end do
         end if

         return

      end
end

```

Script started on Mon Oct 1 16:36:24 2001

```
#####  
# Sample output from 'arraydemo'  
#####
```

```
lnx1 1> make arraydemo  
pgf77 -g -Msecond_underscore -c arraydemo.f  
pgf77 -g -Msecond_underscore -L/usr/local/PGI/lib arraydemo.o -lp410f -o  
Linking:
```

```
lnx1 2> arraydemo  
usage: arraydemo <n1> <n2>  
FORTRAN STOP
```

```
lnx1 3> arraydemo 3 4
```

```
<<< a1 >>>
```

```
101.000 102.000 103.000
```

```
201.000 202.000 203.000
```

```
301.000 302.000 303.000
```

```
401.000 402.000 403.000
```

```
<<< a2 >>>
```

```
-101.000 -102.000 -103.000
```

```
-201.000 -202.000 -203.000
```

```
-301.000 -302.000 -303.000
```

-401.000 -402.000 -403.000

<<< a1 + a2 >>>

0.000 0.000 0.000

0.000 0.000 0.000

0.000 0.000 0.000

0.000 0.000 0.000

FORTRAN STOP

```
#####  
# Illustrates use of 'nth', a script/filter available on the  
# machines for selecting columns from standard input  
#####
```

Script started on Mon Oct 1 16:37:50 2001

```
lnx1 1> cat powers
```

|    |     |      |       |
|----|-----|------|-------|
| 1  | 1   | 1    | 1     |
| 2  | 4   | 8    | 16    |
| 3  | 9   | 27   | 81    |
| 4  | 16  | 64   | 256   |
| 5  | 25  | 125  | 625   |
| 6  | 36  | 216  | 1296  |
| 7  | 49  | 343  | 2401  |
| 8  | 64  | 512  | 4096  |
| 9  | 81  | 729  | 6561  |
| 10 | 100 | 1000 | 10000 |

```
lnx1 2> nth 1 2 < powers
```

|    |     |
|----|-----|
| 1  | 1   |
| 2  | 4   |
| 3  | 9   |
| 4  | 16  |
| 5  | 25  |
| 6  | 36  |
| 7  | 49  |
| 8  | 64  |
| 9  | 81  |
| 10 | 100 |

```
lnx1 3> nth 1 3 1 < powers
```

|   |   |   |
|---|---|---|
| 1 | 1 | 1 |
| 2 | 8 | 2 |

3 27 3  
4 64 4  
5 125 5  
6 216 6  
7 343 7  
8 512 8  
9 729 9  
10 1000 10

```
.IGNORE:
```

```
F77_COMPILE = $(F77) $(F77FLAGS) $(F77CFLAGS)  
F77_LOAD     = $(F77) $(F77FLAGS) $(F77LFLAGS)
```

```
.f.o:
```

```
$(F77_COMPILE) $*.f
```

```
EXECUTABLES = arraydemo
```

```
all: $(EXECUTABLES)
```

```
arraydemo: arraydemo.o
```

```
$(F77_LOAD) arraydemo.o -lp410f -o arraydemo
```

```
clean:
```

```
rm *.o
```

```
rm $(EXECUTABLES)
```

```

=====
c      Computes and reports estimate of machine epsilon.
c
c      Recall: machine epsilon is smallest positive 'eps'
c      such that
c
c              (1.0d0 + eps ) .ne. (1.0d0)
c
c      Program accepts optional argument which specifies
c      division factor: values close to 1.0 will result
c      in more accurate estimate of machine epsilon.
=====
      program          meps

      implicit        none

c-----
c      Note use of 'r8arg', available in 'libp410f.a' which
c      works exactly like 'i4arg' except that it returns
c      a real*8 value parsed from the specified command-line
c      argument
c-----
      real*8          r8arg

      real*8          default_fac
      parameter      ( default_fac = 2.0d0 )

      real*8          eps,          neweps,          fac

      fac = r8arg(1,default_fac)
      write(0,*) 'meps: using division factor: ', fac

```

```
eps      = 1.0d0
neweps = 1.0d0
do while( .true. )
  if( 1.0d0 .eq. (1.0d0 + neweps) ) then
    write(*,*) eps
    stop
  else
    eps      = neweps
    neweps = neweps / fac
  end if
end do

stop

end
```

```
#####  
# Output from 'meps' on Sun 4 (IEEE floating point)  
#####  
Script started on Mon Oct 01 16:48:28 2001
```

```
physics 41> make meps  
f77 -g -c meps.f  
meps.f:  
  MAIN meps:  
f77 -g -L/usr/local/lib -L/home5/choptuik/lib meps.o -lp410f -o meps
```

```
physics 42> meps  
meps: using division factor:      2.0000000000000  
      2.2204460492503D-16
```

```
physics 43> meps 1.01  
meps: using division factor:      1.0100000000000  
      1.1104218387155D-16
```

```
physics 44> meps 1.0001  
meps: using division factor:      1.0001000000000  
      1.1102645224602D-16
```

```
#####  
# Output from 'meps' on PC Linux machine (80 bit floating pt)  
#####
```

Script started on Mon Oct 1 16:51:34 2001

```
lnx1 1> make meps  
pgf77 -g -Msecond_underscore -c meps.f  
pgf77 -g -Msecond_underscore -L/usr/local/PGI/lib meps.o -lp410f -o meps  
Linking:
```

```
lnx1 2> meps  
meps: using division factor: 2.000000000000000  
1.0842021724855044E-019  
FORTRAN STOP
```

```
lnx1 3> meps 1.01  
meps: using division factor: 1.010000000000000  
5.4364534909517435E-020  
FORTRAN STOP
```

```
lnx1 4> meps 1.0001  
meps: using division factor: 1.000100000000000  
5.4212146310714582E-020  
FORTRAN STOP
```

```

=====
c   Program illustrating "catastrophic" loss of precision
c   resulting from the subtraction of two nearly equal
c   floating point values.
=====
      program          catprec

      implicit        none

      real*8          x
      parameter      ( x = 0.2d0 )

      integer         i
      real*8          h,      dsinx

      write(*,*) '      h      d(sin) approx  '//
&      'd(sin) exact      d(sin) err'
      write(*,*)

      h = 0.5d0
      do i = 1 , 16

c-----
c      Algebraically, in the limit h -> 0, dsinx should
c      approach cos(x), but sin(x+h) -> sin(x) so
c      catastrophic loss of precision occurs.
c-----

      dsinx = (sin(x+h) - sin(x)) / h
      write(*,1000) h, dsinx, cos(x), dsinx - cos(x)
1000  format(1P,E12.3,2E16.8,E12.3)
      h = 0.125d0 * h
      end do

      stop
      end

```

```
#####  
# Output from 'catprec' illustrating catastrophic precision  
# loss due to subtraction of nearly-equal floating point  
# values.  
#####
```

Script started on Mon Oct 1 16:53:38 2001

```
lnx1 1> make catprec  
pgf77 -g -Msecond_underscore -c catprec.f  
pgf77 -g -Msecond_underscore -L/usr/local/PGI/lib catprec.o -o catprec  
Linking:
```

```
lnx1 2> catprec  
      h          d(sin) approx    d(sin) exact    d(sin) err  
5.000E-01  8.91096713E-01  9.80066578E-01  -8.897E-02  
6.250E-02  9.73222242E-01  9.80066578E-01  -6.844E-03  
7.813E-03  9.79280560E-01  9.80066578E-01  -7.860E-04  
9.766E-04  9.79969416E-01  9.80066578E-01  -9.716E-05  
1.221E-04  9.80054450E-01  9.80066578E-01  -1.213E-05  
1.526E-05  9.80065062E-01  9.80066578E-01  -1.516E-06  
1.907E-06  9.80066388E-01  9.80066578E-01  -1.895E-07  
2.384E-07  9.80066554E-01  9.80066578E-01  -2.368E-08  
2.980E-08  9.80066575E-01  9.80066578E-01  -2.960E-09  
3.725E-09  9.80066577E-01  9.80066578E-01  -3.702E-10  
4.657E-10  9.80066578E-01  9.80066578E-01  -5.373E-11  
5.821E-11  9.80066578E-01  9.80066578E-01  -1.701E-10  
7.276E-12  9.80066577E-01  9.80066578E-01  -8.686E-10  
9.095E-13  9.80066568E-01  9.80066578E-01  -1.018E-08  
1.137E-13  9.80066538E-01  9.80066578E-01  -3.998E-08  
1.421E-14  9.80066299E-01  9.80066578E-01  -2.784E-07  
FORTRAN STOP
```

```

=====
c      Implements matrix-matrix multiply
c
c      c = a b
c
c      where a, b and c are n x n (square) real*8 matrices.
=====
      subroutine dmmult(a,b,c,n)

          implicit      none

          integer      n
          real*8      a(n,n),    b(n,n),    c(n,n)

          integer      i,    j,    k

          do j = 1 , n
              do i = 1 , n
                  c(i,j) = 0.0d0
                  do k = 1 , n
                      c(i,j) = c(i,j) + a(i,k) * b(k,j)
                  end do
              end do
          end do

          return

      end

```

```

=====
c   Writes a double precision matrix (two dimensional
c   array) to file 'fname'.  If 'fname' is the
c   string '-', the matrix is written to standard input.
c
c   This routine is modelled on 'dvto' previously
c   discussed in class: see ~phys410/f77/ex3/dvto.f
=====
      subroutine dmto(fname,a,d1,d2)
c-----
c   Arguments:
c
c   fname:  (I)   File name
c   a:      (I)   Input matrix
c   d1:     (I)   First dimension of a
c   d2:     (I)   Second dimension of a
c-----
      implicit      none
      integer      indlnb,      getu

      character*(*) fname
      integer      d1,          d2
      real*8       a(d1,d2)

      integer      ustdout
      parameter    ( ustdout = 6 )

      integer      uto,          rc

c-----
c   Parse fname: either "attach" 'uto' to stdout or
c   get a unit number using 'getu', and open the
c   file 'fname' for formatted I/O via 'uto'
c-----

```

```

if( fname .eq. '-' ) then
    uto = ustdout
else
    uto = getu()
    open(uto,file=fname(1:indlnb(fname)),
    &      form='formatted',iostat=rc)
    if( rc .ne. 0 ) then
    &      write(0,*) 'dmto: Error opening ',
        fname(1:indlnb(fname))
        return
    end if
end if
c-----
c      Write dimensions, then array elements
c-----

write(uto,*,iostat=rc) d1, d2
if( rc .ne. 0 ) then
    write(0,*) 'dmto: Error writing dimensions'
go to 500
end if

write(uto,*,iostat=rc) a
if( rc .ne. 0 ) then
    write(0,*) 'dmto: Error reading matrix'
end if
c-----
c      Exit: Close file and return
c-----

500    continue
        close(uto)

        return
        end

```

```

=====
c   Returns a double precision matrix (two dimensional
c   array) read from file 'fname'.  If 'fname' is the
c   string '-', the matrix is read from standard input.
c
c   The dimensions of the matrix must precede the matrix
c   elements themselves in the file.  Specifically, the
c   file should have been created using the following
c   list-directed, formatted READ statement
c   (or equivalent):
c
c       integer      d1,      d2
c       real*8       a(d1,d2)
c       integer      uout
c       write(uout,*) d1, d2
c       write(uout,*) a
c
c   This routine is modelled on 'dvfrom' previously
c   discussed in class: see ~phys410/f77/ex3/dvfrom.f
c
c   Note the use of helper routine 'dmfrom1' which
c   reads actual array values once bounds have been
c   extracted from file.
=====
      subroutine dmfrom(fname,a,d1,d2,asize)
-----
c   Arguments:
c
c       fname:  (I)   File name
c       a:      (O)   Return matrix
c       d1:     (O)   First dimension of a
c       d2:     (O)   Second dimension of a
c       asize:  (I)   Maximum size (d1 * d2) of a
-----

```

```

implicit          none

integer          indlnb,      getu

character*(*)    fname
integer          d1,          d2,          asize
real*8          a(d1,d2)

integer          ustdin
parameter       ( ustdin = 5 )

integer          ufrom,      rc

```

```

c-----
c      Parse fname: either "attach" 'ufrom' to stdin or
c      get a unit number using 'getu', and open the
c      file 'fname' for formatted I/O via 'ufrom'
c-----

      if( fname .eq. '-' ) then
          ufrom = ustdin
      else
          ufrom = getu()
          open(ufrom,file=fname(1:indlnb(fname)),
&              form='formatted',iostat=rc,status='old')
          if( rc .ne. 0 ) then
              write(0,*) 'dmfrom: Error opening ',
&              fname(1:indlnb(fname))
              return
          end if
      end if
end if

```

```
c-----  
c      Read dimensions and abort if there is insufficient  
c      storage for the entire matrix.  Note the 'go to'  
c      to the 'exit block' since we've opened a file now  
c      and should close it, even if there's an error.  
c      Also, we set the dimensions to 0 for all error  
c      conditions as a way of communicating failure to  
c      the calling routine.  
c-----
```

```
      read(ufrom,*,iostat=rc) d1, d2  
      if( rc .ne. 0 ) then  
          write(0,*) 'dmfrom: Error reading dimensions'  
          d1 = 0  
          d2 = 0  
      go to 500  
      end if  
      if( (d1 * d2) .gt. asize ) then  
          write(0,*) 'dmfrom: Insufficient storage'  
          d1 = 0  
          d2 = 0  
      go to 500  
      end if
```

```
c-----  
c      Now that dimensions have been determined call  
c      helper routine to read values  
c-----
```

```
      call dmfrom1(ufrom,a,d1,d2,rc)  
      if( rc .ne. 0 ) then  
          write(0,*) 'dmfrom: Error reading matrix'  
          d1 = 0  
          d2 = 0  
      end if
```

```

c-----
c      Exit: Close file and return
c-----
500      continue
          close(ufrom)

          return
end

c=====
c      Helper routine for dmfrom: Reads array values, returns
c      I/O status to calling routine via 'rc'
c=====
      subroutine dmfrom1(ufrom,a,d1,d2,rc)

          implicit      none

          integer      d1,      d2,      ufrom,      rc
          real*8      a(d1,d2)

          read(ufrom,*,iostat=rc) a

          return

end

```

```

=====
c      Test program for subroutine 'dmfrom', 'dmto' and
c      'dmmult' (see 'dmroutines.f')
c
c      Program expects one argument, the name of a file which
c      contains a real*8 square matrix written as described
c      in the documentation for 'dmfrom' in 'dmroutines.f'
c      Use '-' to read from stdin. Program then computes
c      square of matrix and outputs result to stdout.
=====

```

```

      program          tdm

      implicit        none

      integer         iargc

      character*256   fname

```

```

-----
c      Maximum size for input and output arrays (matrices).
-----

```

```

      integer         maxsize
      parameter      ( maxsize = 100 000 )
      real*8         a(maxsize),  asq(maxsize)
      integer        d1a,         d2a

```

```

      if( iargc() .ne. 1 ) go to 900
      call getarg(1,fname)

```

```

-----
c      Read matrix ...
-----
      call dmfrom(fname,a,d1a,d2a,maxsize)

```

```

        if( d1a .gt. 0 .and. d2a .gt. 0 ) then
            if( d1a .eq. d2a ) then
c-----
c          Compute square ...
c-----
                call dmmult(a,a,asq,d1a,d1a)
c-----
c          ... and output.
c-----
                call dmto('-',asq,d1a,d1a)
            else
                write(0,*) 'tdm: Input array not square'
            end if
        else
            write(0,*) 'tdm: dmfrom() failed'
        end if

        stop

900 continue
        write(0,*) 'usage: tdm <file name>'
        write(0,*)
        write(0,*) '          Use ''tdm -'' to read ',
&                'from standard input'

        stop

    end

```

```
#####  
# Building 'tdm' and sample output  
#####
```

```
Script started on Mon Oct 1 16:54:49 2001
```

```
lnx1 1> pwd; ls
```

```
/home/phys410/f77/ex6
```

```
Makefile      catprec.f      dmroutines.f  meps.f        tdm.f
```

```
lnx1 2> make tdm
```

```
pgf77 -g -Msecond_underscore -c tdm.f
```

```
pgf77 -g -Msecond_underscore -c dmroutines.f
```

```
pgf77 -g -Msecond_underscore -L/usr/local/PGI/lib tdm.o dmroutines.o -lp4
```

```
Linking:
```

```
lnx1 3> tdm
```

```
usage: tdm <file name>
```

```
Use 'tdm -' to read from standard input
```

```
FORTRAN STOP
```

```
lnx1 4> tdm -
```

```
2 2
```

```
1 2 3 4
```

```
2 2
```

```
7.0000000000000000
```

```
10.0000000000000000
```

```
15.0000000000000000
```

```
22.0000000000000000
```

```
FORTRAN STOP
```

```
lnx1 5> tdm -
```

```
2 3
```

```
1 2 3 4 5 6
```

```
tdm: Input array not square
```

```
FORTRAN STOP
```

.IGNORE:

```
F77_COMPILE = $(F77) $(F77FLAGS) $(F77CFLAGS)
F77_LOAD     = $(F77) $(F77FLAGS) $(F77LFLAGS)
```

.f.o:

```
$(F77_COMPILE) $*.f
```

```
EXECUTABLES = meps catprec tdm
```

```
all: $(EXECUTABLES)
```

```
meps: meps.o
```

```
$(F77_LOAD) meps.o -lp410f -o meps
```

```
catprec: catprec.o
```

```
$(F77_LOAD) catprec.o -o catprec
```

```
tdm: tdm.o dmroutines.o
```

```
$(F77_LOAD) tdm.o dmroutines.o -lp410f -o tdm
```

```
clean:
```

```
rm *.o
```

```
rm $(EXECUTABLES)
```

```
rm core
```