Physics 210: Introduction to Computational Physics (Fall 2013)

COURSE HOME PAGE (this page): http://laplace.physics.ubc.ca/210/

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SCHEDULE:

• LECTURES: TUESDAY & THURSDAY 12:30-13:30 -- HENNINGS 201

• LABS:

- L1A: TUESDAY & THURSDAY 13:30-15:30 -- HENNINGS 205
- L1B: TUESDAY & THURSDAY 15:30-17:30 -- HENNINGS 205
- Course Announcements will be made through Connect/Blackboard

COURSE LINKS

- COURSE NOTES
- SYLLABUS / SCHEDULE (Contains links to lab activities)
- HOMEWORK
- Online Course Resources
- Course Software Availability for Personal Machines
- Learning Goals & Course Topics
- Suggested Hard Copy References
- Term Projects
 - General Information
 - Term Project Ideas
 - Sample term project proposal (instructor's, from 2009): [PDF]
 - Previous student project proposals from
 - 2009 [Group 1 PDF | Group 2 PDF]
 - 2012 [L1A PDF | L1B PDF]
- Student Pages
- PHAS IT Catalogue

Course Summary

This course will provide an *introduction* to techniques and applications in computational physics. Topics to be covered include: Unix / Linux fundamentals, an / introduction to symbolic & numeric computation and programming with Maple; MATLAB (octave) and MATLAB programming, and specific topics and applications in physics and numerical analysis.

There will be a significant programming component in most stages of the course.

See the Syllabus below for a provisional lecture/lab schedule, as well as the Learning Goals & Course Topics page for a more detailed overview.

Text, Reference Material and Notes

Due in large part to the diversity of topics to be covered, *there is no required text for the course*. However, because much of the course will be MATLAB based, I have adopted the following as an *optional* text.

• MATLAB: An Introduction With Applications, 4th edition, Amos Gilat, John Wiley & Sons (2010)

I feel that this book is written at a suitable level for an introductory course, has generally been well-received by students in reviews that I have seen, and should be especially useful if you have little or no experience in MATLAB, and, importantly, little or no experience in computer programming. The UBC bookstore currently has copies on order, with an estimated stocking date of late September (expected pricing is \$105/\$79/\$58 for new/old/rental). However, earlier versions of the text, including the 2nd and 3rd edition, should suffice for the course, and you may be able to get these from Amazon etc. for less than the bookstore is charging for the 4th edition.

Note that in the labs we will, for the most part, be using an open source version of MATLAB called octave, and references to MATLAB here, and in the rest of the course material are to be understood to be references to octave as well.

You should also observe that there is a wealth of online material available about MATLAB (I've accumulated a few links to some key sites in the Online Course Resources page, including a link to a site that provides (for individual use only), a complete text by the author of the first version of MATLAB.

The Course Resources page also contains links to sites relevant to other topics that we will cover in the course. Some of these topics, such as Unix/Linux and basic MATLAB programming, will be directly discussed in lectures or covered in labs. Others, such as the use of a text editor of your choosing, will be self-study topics, since a key goal of this course is to enhance your ability to use help facilities, online resources and the like to master new algorithms and software applications.

Finally, at times I will distribute notes to the class (or at least make them available on-line via the Course Notes page). However, at other times, I will lecture using the blackboard, and then you will be responsible for taking your own notes.

Computer Access

To participate in this course, you must have a Physics and Astronomy (PHAS) computer account, which will provide you with access to the computers in the PHAS computer lab, Hennings 205, and and use of the machines in that lab should suffice for completion of your homework and projects. If you do not already have an account, you can self-register for one during the first lab (or otherwise as early as possible) in Hennings 203 using the workstation with the "Register Here" sign on it. For information concerning the services provided by the IT section of the dept, please refer to the IT catalogue.

You may also be able to use your laptop/home machine to do some of the class work, especially if you are able and willing to install a Linux distribution (Ubuntu recommended) on it/them. Dependent on class interest in this possibility we may hold one or more sessions in which the TAs and I will help you with the installation. Note, however, that you will be doing the installation at your own risk; we can not be responsible for the loss of the original operating systems, or of any data on your machine. **EXTREMELY IMPORTANT!!** Please refer to the Homework Page for the course policy on Homework / Term Projects and Academic Dishonesty

Your final grade in this course will be determined on the basis of your performance on four homework assignments and a term project, with the following weighting

- Homework Assignments: 65%
- Term Projects (including writeup): 35% (due Monday Dec. 2, 11:59 PM)

Final marks may be subject to small adjustments based on overall class performance.

Tests

There will be **NO** tests or exams in this course.

Homework and Labs

Homework

See the syllabus below for (provisional) scheduled homework due dates. *Homework will be assigned about 2 weeks before it is due; late homework may be accepted at the instructor's discretion, and as per the Late Homework Policy described below.* As the course progresses, the Homework Schedule web page will be updated with information concerning the assignments including the homework handouts themselves.

Each homework will contribute equal weight to your final mark, but again; the homework component of your mark may be subject to adjustments based on overall class performance. Be warned that many of you will find that the homeworks become significantly more challenging as the course progresses.

Labs

A chief purpose of the labs is to provide you with time to acquire the extremely important "hands on" skills needed to master the course material, and which by nature, is difficult to teach/learn in a traditional lecture setting. Some of the lab sessions will be concerned with specific topics, in which case I will generally provide a set of online notes that we will work through together. For others, you will be have free time to work on your assignments and term projects, assisted as necessary by the TAs, myself, and your classmates. In the early stages of the course, you should also take advantage of the lab time to discuss possible term project ideas with the instructor. Finally, at any time, you should feel free to use available lab time to ask any of us about aspects of the computer work that are giving you trouble.

Lab work will not be graded.

Late Work Policy (Strictly Enforced)

You are strongly urged to submit your homework by the due date. However, from time to time, and provided that the circumstances are sufficiently extenuating, work may be submitted late, subject to the following conditions:

- 1. If an extension is required, the extendee must submit a request for an extension, via e-mail, to the instructor, before the assignment is due.
- 2. Submitted homework, which absolutely must be submitted before the homework key is distributed, must similarly be accompanied by an e-mail indicating completion of the work.

Note that all messages are to be sent to the instructor, *not the TA*, and that if you finish the homework on time, *no additional action on your part is required*.

Finally note that if you are unable to complete an assignment or term project on time due to illness or an equivalent circumstance (e.g. severe illness and/or death of a family member), please inform me as soon as possible and I will ensure that you are given sufficient time to complete your work once your situation has been resolved.

Term Projects

The term project component of PHYS 210 is extremely important, and for most of you, will present the most significant challenge in the course. Either individually or in consultation with the instructor, each student must choose a topic for a term project in some area of computational physics or closely related field, prepare and present a proposal to the class, carry out the project and produce a write-up of it in the basic style of a scientific/technical paper.

You are encouraged to develop your own project ideas, but *all project topics must be approved by the instructor.* Some possibilities for term projects are posted on the Term Project Ideas page which may be updated as the course progresses. I expect that many of you will complete a project from one of the suggestions, and there are no restrictions on the number of students who can select any given topic.

Topics for term projects must be chosen no later than October 17, and by that date *each of you must have sent an e-mail to the instructor stating what topic has been selected.* During the classes and lab periods on October 22 and 24, each student will give a brief presentation on their proposed project; speaking order will be alphabetical by last name. The amount of time available for each presentation will be approximately 8 minutes, so talks will need to be carefully prepared and efficiently executed. Some form of presentation software, including Powerpoint, must be used to prepare your talk and you must generate a PDF version that you will need to e-mail to one of the TAs in a timely manner so that all of the talks can be assembled into a single set of slides. Details concerning this will be provided later.

There will be *no* grading of this aspect of your term projects: the purpose of this exercise is to ensure that you *have* chosen an appropriate topic, and that you have a good (though perhaps not complete) understanding of what will be required to complete it.

In keeping with the spirit of the course, all term projects should involve programming to a significant extent, and students are encouraged to use MATLAB (octave), or possibly Maple, to implement their projects: assuming that you do so, you are expected to do more than use some built in MATLAB/Maple facility to perform the bulk of your computations.

You are also free to use other programming languages of your own choice: if you wish to do so, I only ask that you check with me before you start work on your proposal so that I can ensure that the overall project appears appropriate.

All term projects must be written up in the style of a scientific/technical paper; a typical structure will be

- Title and Abstract
- Introduction, including basic description of problem to be solved, simulated, analyzed etc.
- Mathematical formulation of the problem as relevant
- Description of techniques, algorithms, analysis tools etc. used to solve the problem, including discussion of overall flow of the program
- Discussion of computations (numerical experiments) that were performed
- Analysis of results
- Conclusions (may include suggestions for future work)
- References / Bibliography
- Appendix including program listing, if desired

Note that for some projects, not all of the above sections will be relevant: but as always, feel free to check with me should you have any questions about your writeup. I will also ask you to make any programs that you write for your term project available to me through your homework directories on your PHAS accounts, and, except in special cases (which need to be cleared by me), I must be able to run your programs on my own PHAS account. In particular, your term project code *cannot be MS-Windows specific!*

The suggested paper length is *about* 15-20 pages, double spaced (please!), including title page, figures and graphs and references. If you include program listings, they should be listed single spaced. You are encouraged to use the LaTeX typesetting system to write your paper, but this is not mandatory.

As noted above, the term project is worth 35% of your final mark. Factors that will be taken into account in my grading will include (but are not necessarily limited to): scope and difficulty of the problem, degree to which the project was completed successfully, effort devoted to the project, originality, and completeness and quality of the written report.

Your written report and the source code for your project are due by Monday December 2, 11:59 PM, except under very extenuating circumstances. You must deliver a hardcopy of your report to my office by that time: i.e. electronic submissions will not be accepted.

IMPORTANT!! You should note that completing a good term project is *much* different than finishing a homework, or even a few homeworks: in particular, it is virtually impossible to do a decent job on a term project in the space of a few days. It is the nature of computational physics (as in experimental physics and in many other pursuits) that things *will* go wrong unexpectedly, and it can often take much more time than anticipated to get programs to work. Moreover, coding a functional program is typically just the first stage in completion of the project; you also will need time to generate and analyze results, as well as to write things up.

IMPORTANT !! Note that projects will be graded rigorously, and that doing well in the homeworks will not automatically

guarantee that you do similarly well with your project.

In summary then, please take your term projects very seriously, and do your best to begin work on them as soon as is feasible.

Finally, be sure that you understand and abide by the University and course policies concerning Academic Honesty as they pertain to your term projects, and as are laid out in the Homework page.

Other Help

You should also feel free to contact me via e-mail (preferred) or phone if you have quick questions, or if you are having difficulty getting something to work.

Perhaps most importantly, you should strive to develop the ability to make effective use of the available documentation for the software you are using (on-line help, man pages, Web resources, etc.). As you are all aware, the amount of information online, combined with the power of search engines such as Google, provides a powerful resource for self-education on a broad range of topics. This is especially true for computer-related subjects.

SYLLABUS / SCHEDULE

Tuesday	Thursday	
	September 5 Course Overview & Unix Introduction to Computer Lab, account configuration	
September 10	September 12	
Unix [SOTD Web SOTD 1 SOTD 2]	Unix [SOTD]	
Unix Lab 2	Unix Lab 3	
September 17	September 19	
Overview of Programming [SOTD]	Overview of Programming / Maple [SOTD Web SOTD]	
Unix Lab 4, Free time	Maple Lab 1	
September 24	September 26	
Maple	Maple Programming [HW1 due]	
Maple	Maple Programming Lab 1	
October 1 [SOTD 1 SOTD 2]	October 3	
Term Projects / Maple Programming	Maple Programming	
Maple Programming Lab 2	Maple Programming Lab 3	
October 8	October 10	
Finite Difference Approximation	Finite Difference Approximation	
Octave Lab 1	Octave Lab 2	
October 15 Finite Difference Approximation [HW2 due] Octave Lab 3 (Programming)	October 17 FInite difference Approximation Octave Lab 4 (Programming) [Term project topics must be chosen]	
October 22	October 24	
12:30-13:30: Project Proposal Presentations 1, L1A	12:30-13:30: Project Proposal Presentations 2, L1B	
13:30-15:30: Project Proposal Presentations 2, L1A	13:30-15:30: Project Proposal Presentations 3, L1A	
15:30-17:30: Project Proposal Presentations 1, L1B	15:30-17:30: Project Proposal Presentations 3, L1B	
Note: All presentations in Computer Lab	Note: All presentations in Computer Lab	
October 29 Finite Difference Approximation (Pendulum) Octave Lab 5 (Programming) FDAS	October 31 Finite Difference Approximation (Pendulum) Exercise Hand Outs (NOT graded) [1 PDF 2 PDF] Free time to work on homework / projects	
November 5	November 7	
Finite Difference Approximation (N-body)	FDAs (N-body)	
Nonlinear pendulum 1	Nonlinear pendulum 2 & N-body visualization (xfpp3d)	
<i>November 12</i> Free time to work on projects (L1A) [HW3 due] <i>Cellular automata implementation & visualization (xflat2d)</i> <i>Free time to work on projects</i>	November 14 Free time to work on projects (L1B) Free time to work on projects	
November 19 [HW4 due]	November 21	
Free time to work on projects (L1A)	Free time to work on projects (L1B)	
Free time to work on projects	Free time to work on projects	
November 26 Free time to work on projects (L1A) Free time to work on projects	November 28 Free time to work on projects (L1B) Free time to work on projects [Projects due MONDAY DECEMBER 2, 11:59 PM]	

Syllabus Notes

• Lecture topics are listed in regular font; Lab activities, other than working on the current homework and/or term projects, and which will be updated throughout the course, are listed in italics, and will link to a description of the lab activity when appropriate. [SOTD] entries are links associated with "Simulation of the day" animations shown in class.

• Homework assignments are denoted H1 through H4 and have due dates as indicated above.

- See Learning Goals & Course Topics page for a more detailed outline of course material.
- Term projects are due **MONDAY DECEMBER 2, 11:59 PM** (note that this is the Monday following the last day of classes).

Other Important Dates

- Tuesday, September 17: Last day for withdrawal from this course without withdrawal standing of "W" recorded on your academic record.
- Monday, October 14: Thanksgiving Day, University closed.
- *Friday, October 11:* Last date for withdrawal from this course with withdrawal standing of "W" recorded on your academic record.
- Monday, November 11: Remembrance Day. University closed.
- Friday, November 29: Last day of classes.
- Wednesday, December 4: Examinations begin.
- Wednesday, December 18: Examinations end.

See the UBC 2013/2014 Calendar and Academic Year [all year] pages for more information

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LEARNING GOALS

1. THEMATIC GOALS

- 1. To become acquainted with the use of modern computer technology to formulate and solve problems from physics (and related fields) computationally. This will generally involve:
 - Identifying or isolating a specific problem that requires solution.
 - Formulating the problem in mathematical terms, as precisely as possible.
 - Identifying appropriate approximations, algorithms, existing software etc. that will allow you to solve the problem.
 - Implementing the solution process on the computer, using programming (scripting etc.) in one or more computer languages as necessary.
 - Performing the calculations on the computer using your implementation.
 - Analyzing and interpreting the results of the calculations.
 - Possible iteration of one or more of the above steps in view of the results and analysis.
- 2. To become familiar with basic techniques in computer programming that will be of use in solving problems from physics and related fields.
- 3. To be exposed to selected topics in physics and mathematics that are representative of some typical application areas in "real world" computational physics: some of this material may already be familiar to you.
- 4. To gain experience in searching for, and finding, information on specific topics/areas; in understanding that information, and then applying it (i.e. research and self-instruction!)
- 5. To gain experience in presenting the results of scientific work, and in writing up the results of that work in the form of a scientific paper

2. SPECIFIC GOALS

Successful completion of this course---which includes understanding the lecture material, completing the homeworks with a reasonable degree of proficiency, and presenting and submitting a good term project---should provide you with the ability to do the following *at a minimum*:

- 1. Work comfortably within a Unix / Linux environment with an emphasis on the use of the command-line.
- 2. Use Maple to interactively perform basic symbolic manipulation and numerical computations.
- 3. Write simple Maple procedures (programming) as part of an introduction to the use of Maple as a powerful computing environment.
- 4. Perform basic to intermediate level numerical computations using MATLAB interactively.
- 5. Write basic to intermediate level MATLAB scripts and functions (programming).
- 6. Use your MATLAB programming skills to address specific applications from physics and mathematics including:
 - 1. The use of finite difference techniques to approximately solve simple ordinary differential equations (equations of motion), of the type encountered in particle dynamics.
 - 2. Dynamics of one or more particles in interaction with one another or with an external potential using finite difference techniques.
 - 3. A moderately challenging problem of your own choosing---i.e. your term project!

Note that in the above (as well as the course outline below), references to MATLAB also refer to the open source "clone" octave, which does not have all of the features of MATLAB, and we use will octave exclusively in the computer labs. However, I will do my best not to use any octave-specific elements in the course, so that anything that you learn about octave should apply to MATLAB (in particular, any octave code presented should also work in MATLAB).

COURSE TOPICS & OUTLINE (subject to adjustment)

Unix: 3 lectures, 4 labs

• Unix / Linux fundamentals with a focus on use of the command line

Maple: 5 lectures, 5 labs

- Use of a modern "symbolic manipulation" language for routine computations
- Basic Maple programming

MATLAB: 2 lecture, 5 labs

- Introduction to MATLAB as an interactive tool for numerical calculations
- Introduction to MATLAB plotting facilities
- MATLAB programming: writing scripts and functions
- Specific MATLAB scripts/programs mostly motivated by topics covered in lectures

Project Proposal Presentations: 2 lectures and labs

Finite Difference Approximations With Applications to Dynamics: 6 lectures

- Definition of finite difference approximation (FDAs)
- Use of FDAs to approximate simple ordinary differential equations, such as are encountered in particle dynamics

Final Project Free Time: 6 lectures and 6 labs

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Physics 210: Intro Computational Physics: Homework Assignments

This document will be updated throughout the course.

Note: Note, the due dates listed below are approximate, and subject to change!

To ensure that you download the most recent version of homework assignments, it is safest to first clear the disk and memory caches of your browser, or ensure that the **Preferences/Advanced/Cache** (or equivalent) setting of your browser is set so that cached documents are compared to on-line versions **every time**.

Homework	Due Date	Торіс	Problem Set
H1	September 26	Unix / Linux, Web page authoring (HTML)	Handout [PDF] Topics for Prob. 2
H2	October 15	Maple: Worksheets, programming	
H3	November 12	octave/MATLAB programming	
H4	November 19	octave/MATLAB programming (dynamics)	

IMPORTANT !! HOMEWORK & TERM PAPER POLICY / ACADEMIC MISCONDUCT

First, please refer to the section of the UBC Calendar on Policies and Regulations, especially the sections:

- 1. Student Declaration & Responsibility
- 2. Academic Honesty & Standards
- 3. Academic Misconduct
- 4. Disciplinary Measures

and ensure that you fully understand them.

In addition, in the context of this specific course, all students must understand and abide by the following policies:

Consultation and discussion with classmates is permitted, and in fact encouraged.

HOWEVER, ALL HOMEWORK & TERM PROJECTS SUBMITTED MUST BE YOUR OWN WORK.

To be more specific, the following occurrences (not an exhaustive list) *WILL* be treated as possible cases of academic misconduct. (I assume in the following that cheating is fundamentally a two-person interaction; let X and Y be two students)

- 1. Work where student X's work is byte-wise identical to Y's work for no good reason, and there seldom is a good reason.
- 2. Work where X's source code is the same or very nearly the same as Y's, with primarily comments and/or names of variables changed.

ADDITIONAL REMARKS CONCERNING TERM PROJECTS

Again, although you are free to consult and discuss with your classmates (and others) concerning your term projects, the work that you do for your project, as well as writeup and presentation must be your own work. Additionally, you must NOT use materials, particularly source code, that you locate on the Web or elsewhere in your term project: all programming and analysis that you do for your project must be original to you, although the ideas and/or algorithms underlying your programming need not be, as long as they are properly cited. Bear in mind that if you copy something from the Web, it is now quite easy for an instructor to find the same location that you did!

The University takes all forms of academic misconduct very seriously, and so do I.

All strong evidence of cheating will therefore be reported to, and dealt with through, the Head of the Department of Physics & Astronomy.

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