

SOURCE: Maple V Learning Guide

2. Mathematics with Maple: the Basics

2.1 Introduction

NOTE: Every Maple statement must end with a semi-colon, or colon; the colon suppresses output.

```
[> 1 + 2;           3
[> 1 + 3/2;        5
[> 2*(3+1/3)/(5/3-4/5); 100
[> 2.8754/2;      13
[> 1 + 1/2;        3
[> 2
[> 3
[> 4
[> 5
[> 6
[> 7
[> 8
[> 9
[> 10
[> 11
[> 12
[> 13
[> 14
[> 15
[> 16
[> 17
[> 18
[> 19
[> 20
[> 21
[> 22
[> 23
[> 24
[> 25
[> 26
[> 27
[> 28
[> 29
[> 30
[> 31
[> 32
[> 33
[> 34
[> 35
[> 36
[> 37
[> 38
[> 39
[> 40
[> 41
[> 42
[> 43
[> 44
[> 45
[> 46
[> 47
[> 48
[> 49
[> 50
[> 51
[> 52
[> 53
[> 54
[> 55
[> 56
[> 57
[> 58
[> 59
[> 60
[> 61
[> 62
[> 63
[> 64
[> 65
[> 66
[> 67
[> 68
[> 69
[> 70
[> 71
[> 72
[> 73
[> 74
[> 75
[> 76
[> 77
[> 78
[> 79
[> 80
[> 81
[> 82
[> 83
[> 84
[> 85
[> 86
[> 87
[> 88
[> 89
[> 90
[> 91
[> 92
[> 93
[> 94
[> 95
[> 96
[> 97
[> 98
[> 99
[> 100;
```

2.2 Numerical Computations

Integer computations

```
[> 1 + 2;           3
[> 75 - 3;         72
[> 5*3;             15
[> 120/2;           60
[> 100!;
```

9332621544394415268169923885626670049071596826438162146859296389521759999\\
32299156089414639761565182862536979208272237582511852109168640000000000000\\
000000000000

Note the use of % ("ditto") which is short-hand for "last result". Similarly %% and %%% can be used to retrieve the second-to-last and third-to-last results.

[> length(%);

Commands for Working With Integers

```
[> ifactor(60); (2)2 (3) (5)
[> igcd(123, 45); 3
[> quo(25, 3); 8
[> isprime(18002676583); true
```

Exact Arithmetic - Rationals, Irrationals, and Constants

```
[> 1/2 + 1/3;
[<]  $\frac{5}{6}$ 
[> Pi;
[<]  $\pi$ 
[> evalf(Pi, 100);
[<] 3.141592653589793238462643383279502884197169399375105820974944592307816406\
[<] 286208998628034825342117068
[> 1/3;
[<]  $\frac{1}{3}$ 
[> evalf(%);
[<] 0.3333333333
```

```

[ > 3/2*5;
[                                         15
[                                         2

[ > 1.5*5;
[                                         7.5

[ > sqrt(2);
[                                         √2

[ > sqrt(3)^2;
[                                         3

[ > Pi;
[                                         π

[ > sin(Pi);
[                                         0

[ > exp(1);
[                                         e

[ > ln(exp(5));
[                                         5

```

Floating-Point Approximations

```

[ > evalf(Pi);
[                                         3.141592654

[ > evalf(Pi, 200);
[                                         3.141592653589793238462643383279502884197169399375105820974944592307816406\
[                                         2862089986280348253421170679821480865132823066470938446095505822317253594\
[                                         081284811174502841027019385211055596446229489549303820

[ > 1/3 + 1/4 + 1/5.3;
[                                         0.7720125786

[ > sin(0.2);
[                                         0.1986693308

[ > Digits := 20;
[                                         Digits := 20

```

[

```
[> sin(0.2);
[> 0.19866933079506121546
```

Arithmetic with Special Numbers

NOTE: I = sqrt(-1)

```
[> (2 + 5*I) + (1 - I);
[> 3 + 4I
```

```
[> (1 + I)/(3 - 2*I);
[>  $\frac{1}{13} + \frac{5}{13}I$ 
```

```
[> convert(247, binary);
[> 11110111
```

```
[> convert(1023, hex);
[> 3FF
```

$$17 = 2(3^0) + 2(3^1) + 1(3^2)$$

```
[> convert(17, base, 3);
[> [2, 2, 1]
```

```
[> 27 mod 4;
[> 3
```

```
[> mods(27, 4);
[> -1
```

```
[> modp(27, 4);
[> 3
```

Mathematical Functions

```
[> sin(Pi/4);
[>  $\frac{\sqrt{2}}{2}$ 
```

```
[> ln(1);
[> 0
```

```
[> ln(Pi);
```

$\ln(\pi)$

2.3 Basic Symbolic Computations

```

[ > (1 + x)^2;
      (1+x)2

[ > (1 + x) + (3 - 2*x);
      4 - x

[ > expand((1 + x)^2);
      1 + 2 x + x2

[ > factor(%);
      (1+x)2

[ > Diff(sin(x), x);
       $\frac{d}{dx} \sin(x)$ 

[ > value(%);
      cos(x)

[ > Sum(n^2, n);
       $\sum_n n^2$ 

[ > value(%);
       $\frac{1}{3} n^3 - \frac{1}{2} n^2 + \frac{1}{6} n$ 

[ > rem(x^3+x+1, x^2+x+1, x);
      2 + x

[ > series(sin(x), x=0, 10);
       $x - \frac{1}{6} x^3 + \frac{1}{120} x^5 - \frac{1}{5040} x^7 + \frac{1}{362880} x^9 + O(x^{11})$ 

```

2.4 Assigning Names to Expressions

Syntax for Naming an Object:

name := expression;

[

```

[ > var := x;
[                                         var:=x
[ > term := x*y;
[                                         term:=x y
[ > eqns := x = y + 2;
[                                         eqns:=x=y+2

```

BEWARE OF USING = WHEN YOU MEAN := !!!

Maple Arrow Notation in Defining functions

```

[ > f := x -> 2*x^2 - 3*x + 4;
[                                         f:=x → 2 x2 - 3 x + 4

```

NOTE: Maple transforms ...[.] -> ... (i.e. ...,, etc. are all equivalent to ...)*

```

[ > plot(f(x), x = -5 .. 5);

```

The Assignment Operator

```

[ > f := x-> x^2;
[                                         f:=x → x2
[ > f(5);
[                                         25
[ > f(y+1);
[                                         (y + 1)2

```

Protected and Reserved Names

```

[ > Pi := 3.14;
[ Error, attempting to assign to 'Pi' which is protected

```

```
[> set := {1, 2, 3};
Error, attempting to assign to 'set' which is protected
```

2.5 Basic Types of Maple Objects

Expression Sequences

```
[> 1, 2, 3, 4;
1, 2, 3, 4
```

```
[> x, y, z, w;
x, y, z, w
```

Concatenation operator, || (handout uses old syntax '.')

```
[> a||b;
ab
```

```
[> S := 1, 2, 3, 4;
S := 1, 2, 3, 4
```

```
[> a||S;
a1, a2, a3, a4
```

Lists

```
[> data_list := [1, 2, 3, 4, 5];
data_list := [1, 2, 3, 4, 5]
```

```
[> polynomials := [x^2+3, x^2+3*x-1, 2*x];
polynomials := [x^2 + 3, x^2 + 3 x - 1, 2 x]
```

```
[> participants := [Kathy, Frank, Rene, Niklaus, Liz];
participants := [Kathy, Frank, Rene, Niklaus, Liz]
```

Order of elements in lists is preserved

```
[> [a,b,c], [b,c,a], [a,a,b,c,a];
[a, b, c], [b, c, a], [a, a, b, c, a]
```

```
[> letters := [a,b,c];
letters := [a, b, c]
```

```
[> letters[2];
```

```
b  
[ > nops(letters);  
[
```

Sets

Order of elements in sets arbitrary

```

[ > {a,b,c}, {c,b,a}, {a,a,b,c,a};
      {a, b, c}, {a, b, c}, {a, b, c}

[ > {1,2,2.0};
      {1, 2, 2.0}

[ > {a,b,c} union {c,d,e};
      {a, b, c, d, e}

[ > {1,2,3,a,b,c} intersect {0,1,y,a};
      {1, a}

[ > nops(%);

```

Mapping

Note that the output below differs somewhat from that in the Learning Guide, but the difference is irrelevant since the order in which elements appear in a set is completely arbitrary (unlike the case for lists).

```

[ > numbers := { 0, Pi/3, Pi/2, Pi };
      numbers := { 0,  $\pi$ ,  $\frac{\pi}{2}$ ,  $\frac{\pi}{3}$  }

[ > map(g, numbers);
      {g(0), g( $\pi$ ), g $\left(\frac{\pi}{2}\right)$ , g $\left(\frac{\pi}{3}\right)$ }

[ > map(sin, numbers);

```

$$\{0, 1, \frac{\sqrt{3}}{2}\}$$

Operations on Sets and Lists

```
[ > participants := [Kate, Tom, Steve];
      participants := [Kate, Tom, Steve]

[ > member(Tom, participants);
      true

[ > data_set := {5, 6, 3, 7};
      data_set := {3, 5, 6, 7}

[ > member(2, data_set);
      false

[ > participants[2];
      Tom

[ > empty_set := {};
      empty_set := {}

[ > empty_list := [];
      empty_list := []

[ > old_set := {2, 3, 4} union {};
      old_set := {2, 3, 4}

[ > new_set := old_set union {2, 5};
      new_set := {2, 3, 4, 5}

[ > third_set := old_set minus {2, 5};
      third_set := {3, 4}
```

Arrays

```
[ > squares := array(1..3);
      squares := array(1 .. 3, [])

[ > squares[1] := 1; squares[2] := 2^2; squares[3] := 3^2;
      squares1 := 1
      squares2 := 4
```

```

[ ] squares3 := 9

[ > cubes := array(1..3, [1,8,27]);
      cubes := [1, 8, 27]

[ > squares[2];
      4

[ > squares;
      squares

[ > print(squares);
      [1, 4, 9]

[ > pwrs := array(1..3, 1..3);
      pwrs := array(1 .. 3, 1 .. 3, [ ])

[ > pwrs[1,1] := 1; pwrs[1,2] := 1; pwrs[1,3] := 1;
      pwrs1,1 := 1
      pwrs1,2 := 1
      pwrs1,3 := 1

[ > pwrs[2,1] := 2; pwrs[2,2] := 4; pwrs[2,3] := 8;
[ > pwrs[3,1] := 3; pwrs[3,2] := 9; pwrs[3,3] := 27;
[ > print(pwrs);
      
$$\begin{bmatrix} 1 & 1 & 1 \\ 2 & 4 & 8 \\ 3 & 9 & 27 \end{bmatrix}$$


[ > pwrs[2,3];
      8

[ > pwrs2 := array( 1..3, 1..3, [[1,1,1], [2,4,8], [3,9,27]] );
      pwrs2 := 
$$\begin{bmatrix} 1 & 1 & 1 \\ 2 & 4 & 8 \\ 3 & 9 & 27 \end{bmatrix}$$


[ > array3 := array( 1..2, 1..2, 1..2,
[ > [[[1,2],[3,4]], [[5,6],[7,8]]] );
array3 := array(1 .. 2, 1 .. 2, 1 .. 2, [

```

```
(1, 1, 1)=1
(1, 1, 2)=2
(1, 2, 1)=3
(1, 2, 2)=4
(2, 1, 1)=5
(2, 1, 2)=6
(2, 2, 1)=7
(2, 2, 2)=8
)
```

The `subs` Command

General syntax: `subs(x=expr1, y=expr2, ... main expr)`;

```
[> expr := z^2 + 3;
                                         expr:=z2+3

[> subs( {z=x+y}, expr );
                                         (x+y)2+3

[> subs( {2=9}, pwrs );
                                         pwrs

[> pwrs3 := subs( {2=9}, evalm(pwrs) );
                                         pwrs3:=
$$\begin{bmatrix} 1 & 1 & 1 \\ 9 & 4 & 8 \\ 3 & 9 & 27 \end{bmatrix}$$


[> evalm(pwrs3);
                                         
$$\begin{bmatrix} 1 & 1 & 1 \\ 9 & 4 & 8 \\ 3 & 9 & 27 \end{bmatrix}$$

```

See also the `algsubs` command, which is considerably more powerful and flexible. Also note that in the above expressions the braces {} around the values to be substituted are not necessary (but they are if there is more than one value to be substituted).

Tables (Associative Arrays)

```
[> translate := table([one=un,two=deux,three=trois]);
```

```

translate := table([two = deux, one = un, three = trois])

[ > translate[two];
      deux

```

Reset the number of floating point digits to 10; once more note that this isn't explicitly done in the Learning Guide! Also note how the order of the table entries that are echoed is different from that shown in the Guide. Again this is of no consequence since the order that elements appear in a table is arbitrary.

```

> Digits := 10;
      Digits := 10

[ > earth_data := table( [mass=[5.976*10^24,kg],
>                         radius=[6.378164*10^6,m],
>                         circumference=[4.00752*10^7,m]]);
  earth_data := table([radius=[0.6378164000 10^7, m], mass=[0.5976000000 10^25, kg],
  circumference=[0.4007520000 10^8, m]
  ])

[ > earth_data[mass];
      [0.5976000000 10^25, kg]

```

Strings (not included in handout)

```

> "This is a string.";
      "This is a string."

[ > "my age" := 32;
  Error, invalid left hand side of assignment

[ > mystr := "I ate the whole thing.";
      mystr := "I ate the whole thing."

[ > mystr[3..5];
      "ate"

[ > mystr[11..-2];
      "whole thing"

[ > newstr := cat("I can't believe ", mystr);
      newstr := "I can't believe I ate the whole thing."

[ > length(newstr);

```

2.6 Expression Manipulation

Again, note that some of the results below are different than in the handout

The `simplify` Command

```
[> expr := cos(x)^5 + sin(x)^4 + 2*cos(x)^2
[> - 2*sin(x)^2 - cos(2*x);
[>                                         expr := cos(x)^5 + sin(x)^4 + 2 cos(x)^2 - 2 sin(x)^2 - cos(2 x)

[> simplify(expr);
[>                                         cos(x)^4 (cos(x)+1)

[> simplify(sin(x)^2 + ln(2*y) + cos(x)^2);
[>                                         1 + ln(2)+ln(y)

[> simplify(sin(x)^2 + ln(2*y) + cos(x)^2, 'trig');
[>                                         1+ln(2 y)

[> simplify(sin(x)^2 + ln(2*y) + cos(x)^2, 'ln');
[>                                         sin(x)^2 + ln(2)+ln(y)+cos(x)^2
```

The `siderel` example returns a different result with Maple 16 than in the Learning Guide, so we'll exclude it here.

The `factor` Command

```
[> big_poly := x^5 - x^4 - 7*x^3 + x^2 + 6*x;
[>                                         big_poly := x^5 - x^4 - 7 x^3 + x^2 + 6 x

[> factor(big_poly);
[>                                         x (x - 1) (x - 3) (2 + x) (1 + x)

[> rat_expr := (x^3 - y^3)/(x^4 - y^4);
[>                                         rat_expr :=  $\frac{x^3 - y^3}{x^4 - y^4}$ 

[> factor(rat_expr);
[>                                          $\frac{x^2 + x y + y^2}{(x + y) (x^2 + y^2)}$ 
```

The expand Command

```
[> expand((x+1)*(x+2));  
                          x2 + 3 x + 2
```

Another instance of a slight, irrelevant difference in the output relative to the Learning Guide.

```
[> expand(sin(x+y));  
                          sin(x) cos(y) + cos(x) sin(y)  
  
[> expand(exp(a+ln(b)));  
                          ea b  
  
[> expand((x+1)*(y+z), x+1);  
                          (1 + x) y + (1 + x) z
```

The convert Command

```
[> convert(cos(x), exp);  
                          1/2 e(x I) + 1/2 e(-I x)  
  
[> convert(1/2*exp(x) + 1/2*exp(-x), trig);  
                          cosh(x)  
  
[> A := array(1..2, 1..2, [[a,b],[c,d]]);  
                          A := [a    b]  
                          [  c    d]  
  
[> convert(A,'listlist');  
                          [[a, b], [c, d]]
```

Again, the output from the following two **convert** commands is different from that shown in the Learning Guide, and again, the difference is of no consequence.

```
[> convert(A,'set');  
                          {a, b, c, d}  
  
[> convert(%,'list');  
                          [a, b, c, d]
```

The normal Command

```
[> rat_expr_2 := (x2 - y2)/(x - y)3;
```

$$rat_expr_2 := \frac{x^2 - y^2}{(-y + x)^3}$$

normal returns an expression whose numerator and denominator are relatively prime.

```
[> normal(rat_expr_2);
[      
$$\frac{x+y}{(-y+x)^2}$$

[> normal(rat_expr_2, 'expanded');
[      
$$\frac{x+y}{y^2 - 2xy + x^2}$$

```

The combine Command

Roughly speaking, **combine** can be viewed as an inverse of **expand**

```
[> combine(exp(x)^2*exp(y), exp);
[      
$$e^{(2x+y)}$$

[> combine((x^a)^2, power);
[      
$$x^{(2a)}$$

```

The third combine example is different than in the handout: omit.

The **map** Command

Be careful to reset the value of **f** to **f**, again this is not explicitly done in the Learning Guide.

```
[> f := 'f';
[      
$$f:=f$$

[> map( f, [a,b,c] );
[      
$$[f(a), f(b), f(c)]$$

[> data_list := [0, Pi/2, 3*Pi/2, 2*Pi];
[      
$$data\_list := \left[0, \frac{\pi}{2}, \frac{3\pi}{2}, 2\pi\right]$$

[> map(sin, data_list);
[      
$$[0, 1, -1, 0]$$

[> map( f, [a,b,c], x, y );
```

```

[> fcn_list := [sin(x), ln(x), x^2];
[> map(Diff, fcn_list, x);
[> map(value, %);
[> map(x->x^2, [-1, 0, 1, 2, 3]);

```

$$[\frac{d}{dx} \sin(x), \frac{d}{dx} \ln(x), \frac{d}{dx} (x^2)]$$

$$\left[\cos(x), \frac{1}{x}, 2x \right]$$

$$[1, 0, 1, 4, 9]$$

The `lhs` and `rhs` Commands

```

[> eqn1 := x+y=z+3;
[> lhs(eqn1);
[> rhs(eqn1);

```

$$eqn1 := x + y = z + 3$$

$$x + y$$

$$z + 3$$

The `numer` and `denom` Commands

```

[> numer(3/4);
[> denom(1/(1 + x));

```

$$3$$

$$1 + x$$

The `nops` and `op` Commands

```

[> nops(x^2);
[> nops(x + y);
[> op(x^2);

```

$$2$$

$$2$$

```

[ x, 2

[ > op(1, x^2);
      x

[ > op(2, x^2);
      2

[ > op(1..2, x+y+z+w);
      x, y

```

Common (!?) Questions about Expression Manipulation

1. Substituting for a product of two unknowns

```

[ > expr := a^3*b^2;
      expr := a3 b2

[ > subs(a*b=5,expr);
      a3 b2

[ > simplify(expr, {a*b=5});
      25 a

```

As mentioned above, the **algsubs** command is much more powerful & flexible than **subs**.

```

[ > algsubs(a*b=5, expr);
      25 a

```

2. How to factor out the constant from $2x + 2y$

```

[ > 2*(x + y);
      2 x + 2 y

[ > expr3 := 2*(x + y);
      expr3 := 2 x + 2 y

[ > subs( 2=two, expr3 );
      x two + y two

[ > factor(%);
      two (x + y)

```

