

PHYS 170 Section 101
Lecture 19
October 22, 2018

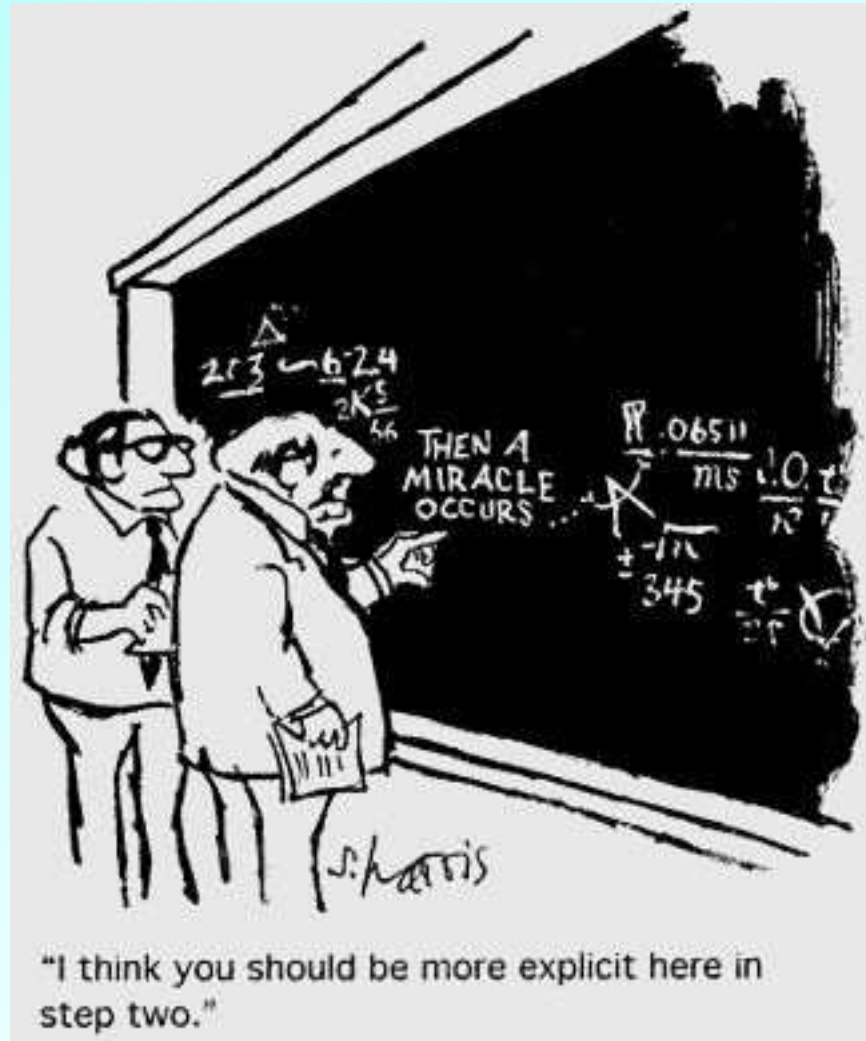
Oct 22—Announcements

- Homework assignment 6 is due tonight at 11:59 PM
- Homework assignment 7 is due this Friday at 11:59 PM

Lecture Outline/Learning Goals

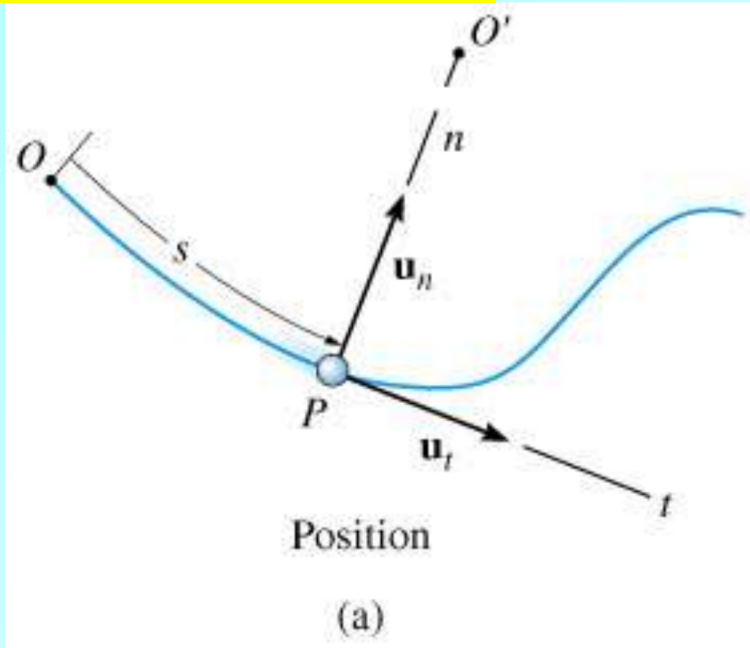
- Two worked problems of curvilinear motion using tangential and normal components
- 12.8 Curvilinear Motion: Cylindrical (Polar) Components

Perhaps the last lecture left you feeling a bit like this ...

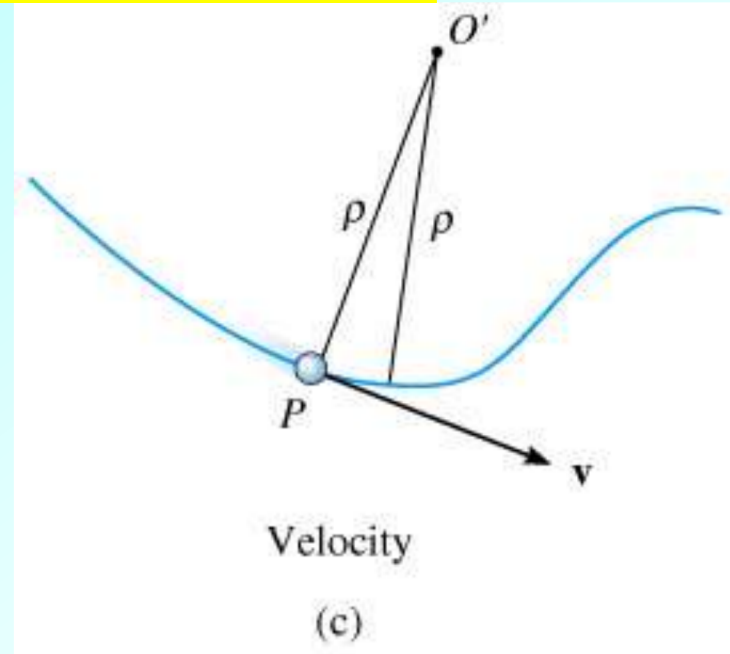


Curvilinear Motion: Normal & Tangential Components

Center of curvature, O'



Radius of curvature, ρ

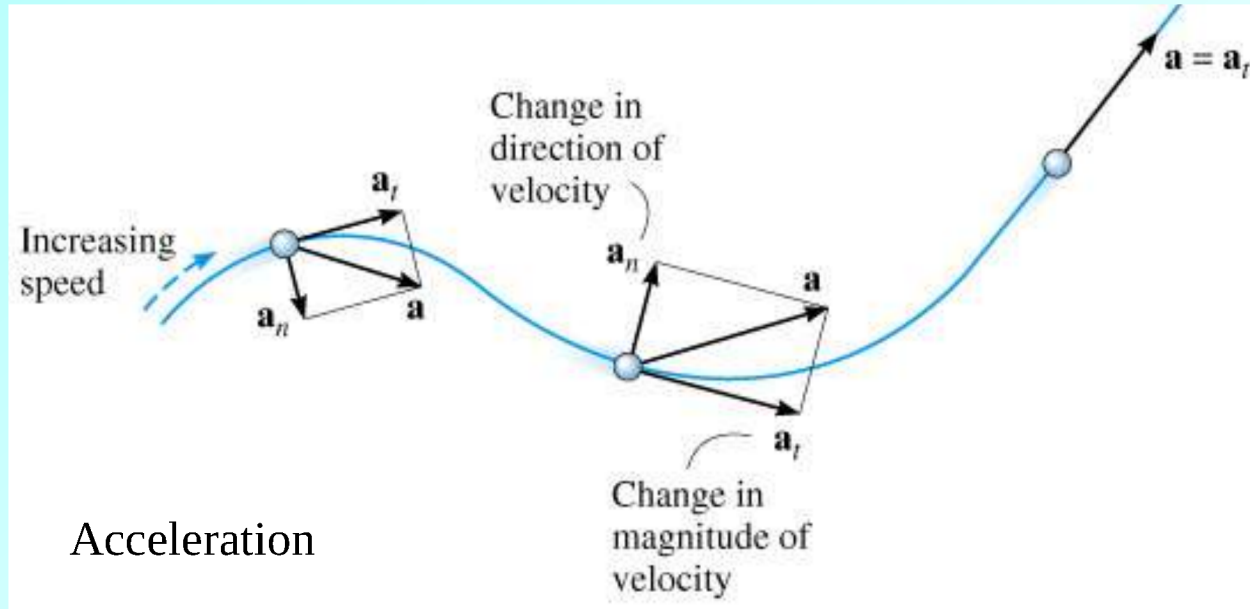


Position: $s = s(t)$ as measured from O

$$\mathbf{v} = v\mathbf{u}_t$$

$$v = \frac{ds}{dt} = \dot{s}$$

Curvilinear Motion: Normal & Tangential Components



$$\mathbf{a} = a_t \mathbf{u}_t + a_n \mathbf{u}_n$$

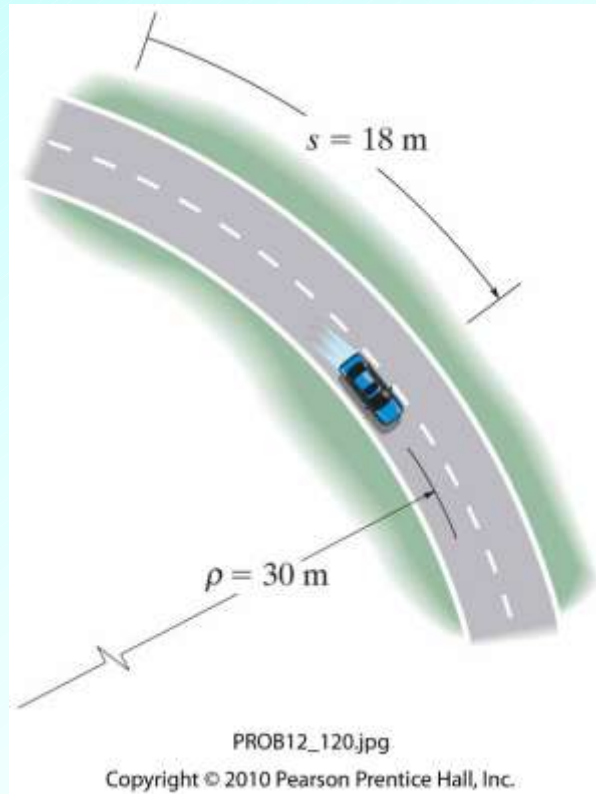
$$a_t = \dot{v} \quad \text{or} \quad a_t ds = v dv$$

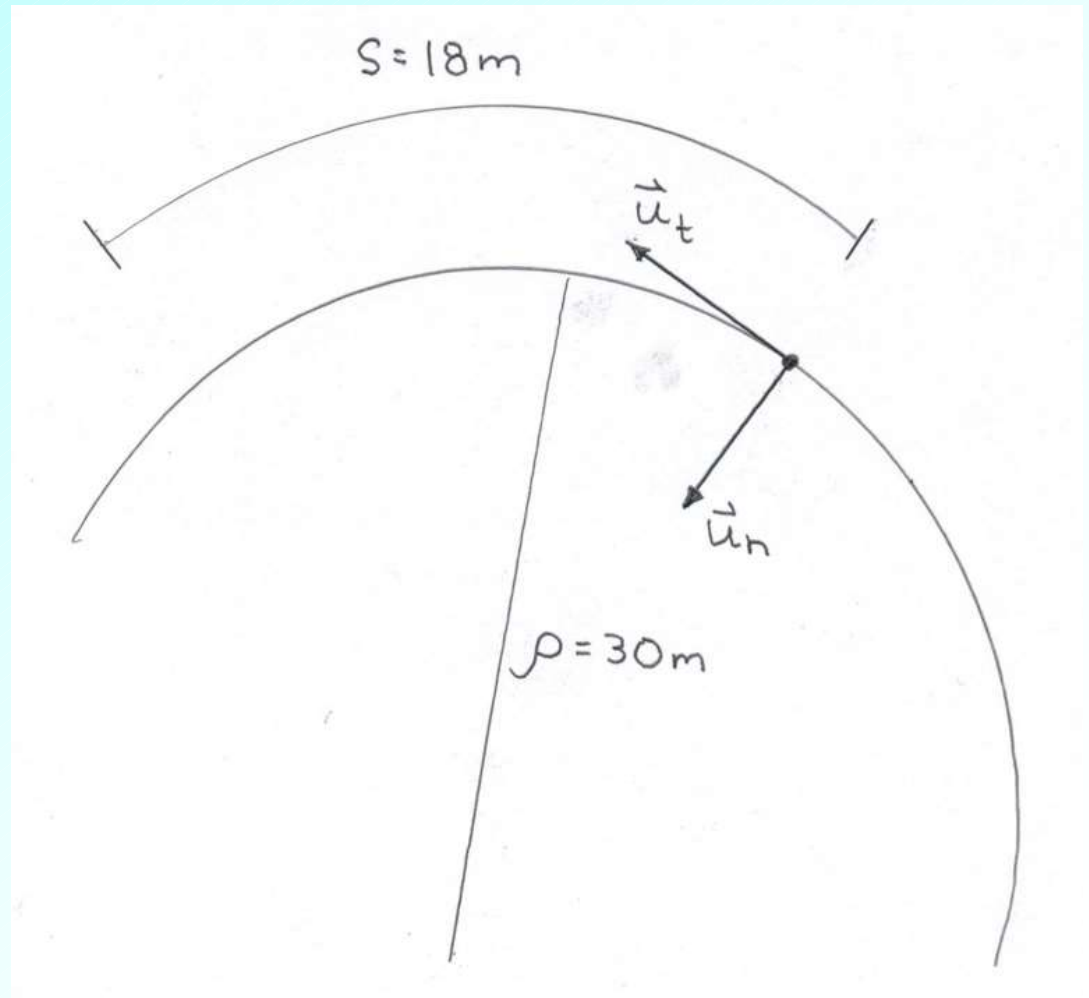
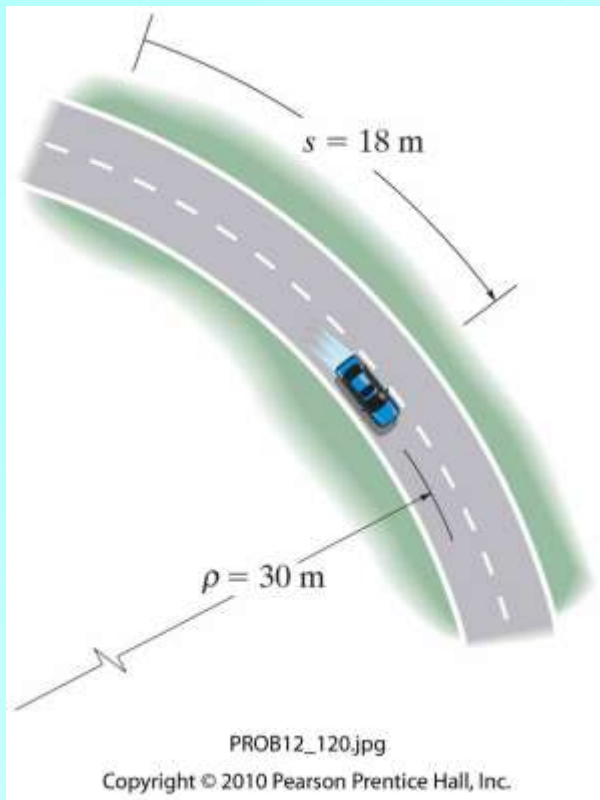
$$a_n = \frac{v^2}{\rho}$$

Problem 12-120 (page 66, 14th edition)

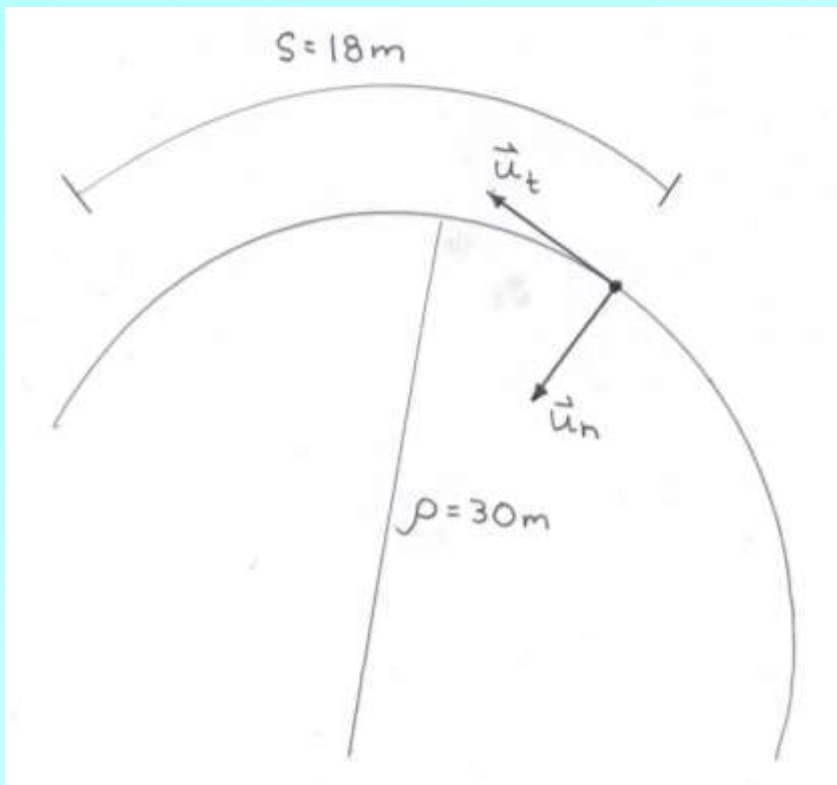
The car travels along the circular path. Starting from rest, its acceleration along the path is $0.5 e^t$ m/s² where t is in seconds.

- (1) Determine how long it takes the car to travel 18 m.
- (2) Determine the car's speed and acceleration at this time.





Solution strategy



(1) Integrate tangential acceleration (acceleration along the path) to determine the car's speed, $v(t)$

(2) Integrate the speed $v(t)$ to determine the distance traveled, $s(t)$, in time t .

(3) Determine the time t at which the car has traveled 18 m.

(4) Determine the car's speed and acceleration at that time.

The car's speed $v(t)$ is determined by integrating its tangential acceleration

$$a_t = \frac{dv}{dt}$$

$$\int_0^v dv = \int_0^t a_t dt = \int_0^t 0.5e^t dt$$

$$v(t) = 0.5e^t \Big|_0^t = 0.5(e^t - 1) \text{ m/s}$$

The distance $s(t)$ the car travels in time t is determined by integrating its speed $v(t)$

$$v = \frac{ds}{dt}$$

$$\int_0^s ds = \int_0^t v(t) dt = \int_0^t 0.5(e^t - 1) dt$$

$$s(t) = 0.5(e^t - t) \Big|_0^t = 0.5(e^t - t - 1) \text{ m}$$

The time t when the car has travelled 18 m along the path is determined by solving

$$0.5(e^t - t - 1) = 18 \quad \text{or} \quad 0.5(e^t - t - 1) - 18 = 0$$

Using, for example, the **solver** function on a TI graphing calculator, we find

$$t = 3.7064 \text{ s}$$

so **it takes 3.71 s for the car to travel 18 m.**

At this time we have the following:

$$v = 0.5(e^t - 1) = \mathbf{19.9 \text{ m/s}}$$

$$a_t = 0.5 e^t = 20.4 \text{ m/s}^2$$

$$a_n = \frac{v^2}{\rho} = 13.1 \text{ m/s}^2$$

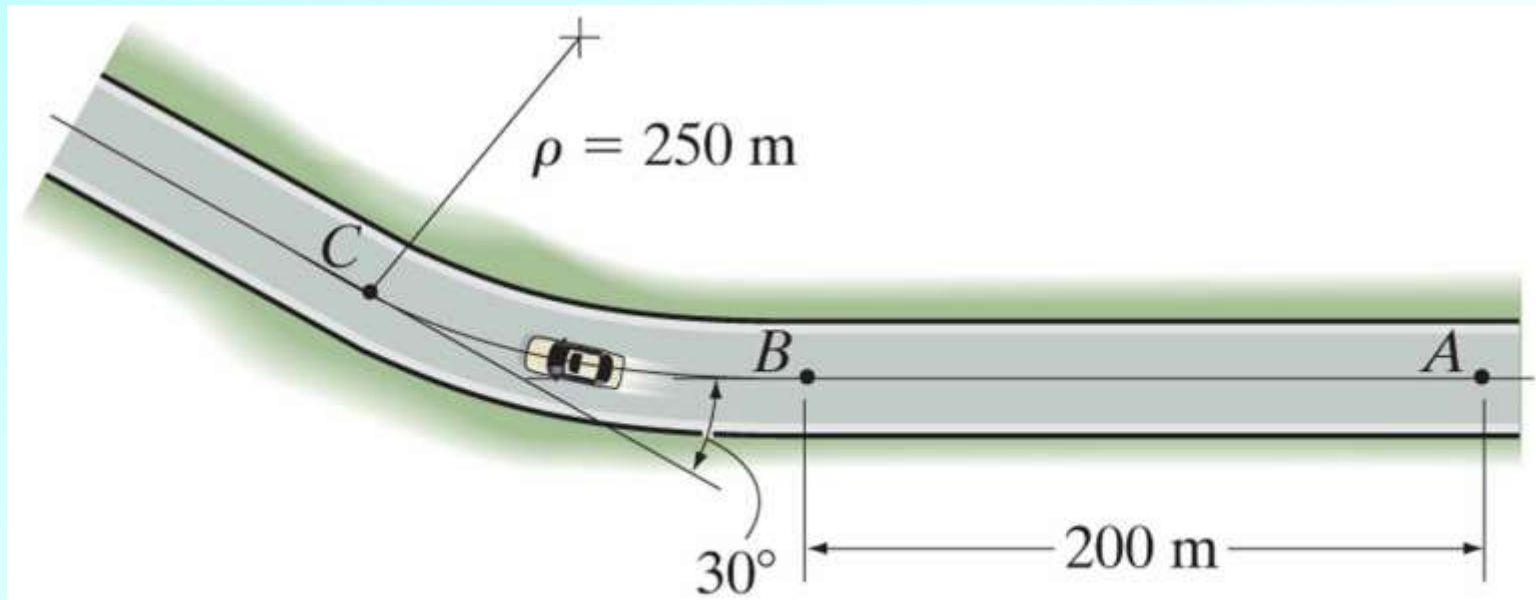
$$a = \sqrt{a_t^2 + a_n^2} = \mathbf{24.2 \text{ m/s}^2}$$

Note: These values, and those in subsequent problems of this type were computed using full calculator precision for dependent values (t , v , etc.) and then rounded

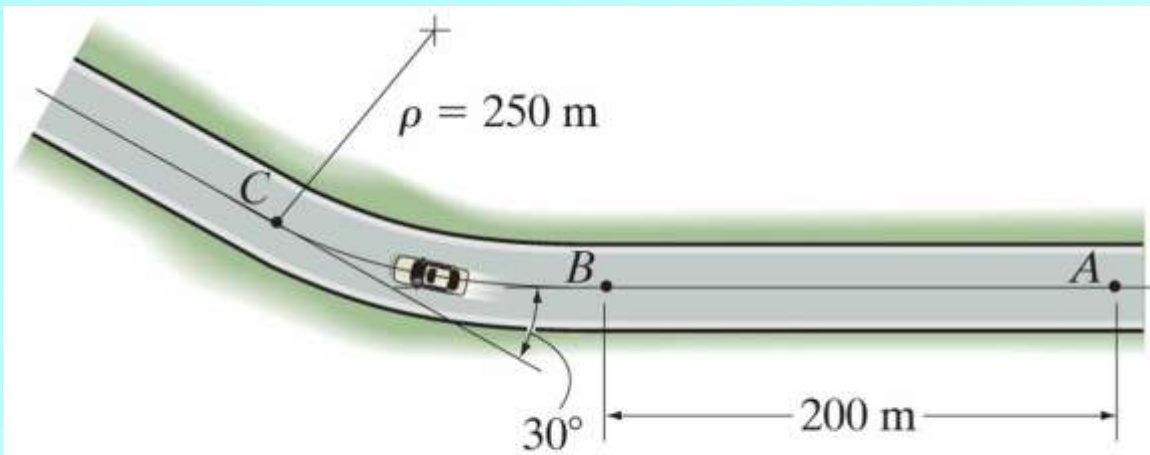
Problem 12-125 (page 62, 12th edition)

The car is travelling at 25 m/s at A. The brakes are applied at A and its speed is reduced by $t^{1/2} / 4$ m/s² where t is in seconds.

- (1) Determine how long it takes the car to travel from A to C.
- (2) Determine the car's speed and acceleration when it reaches C.

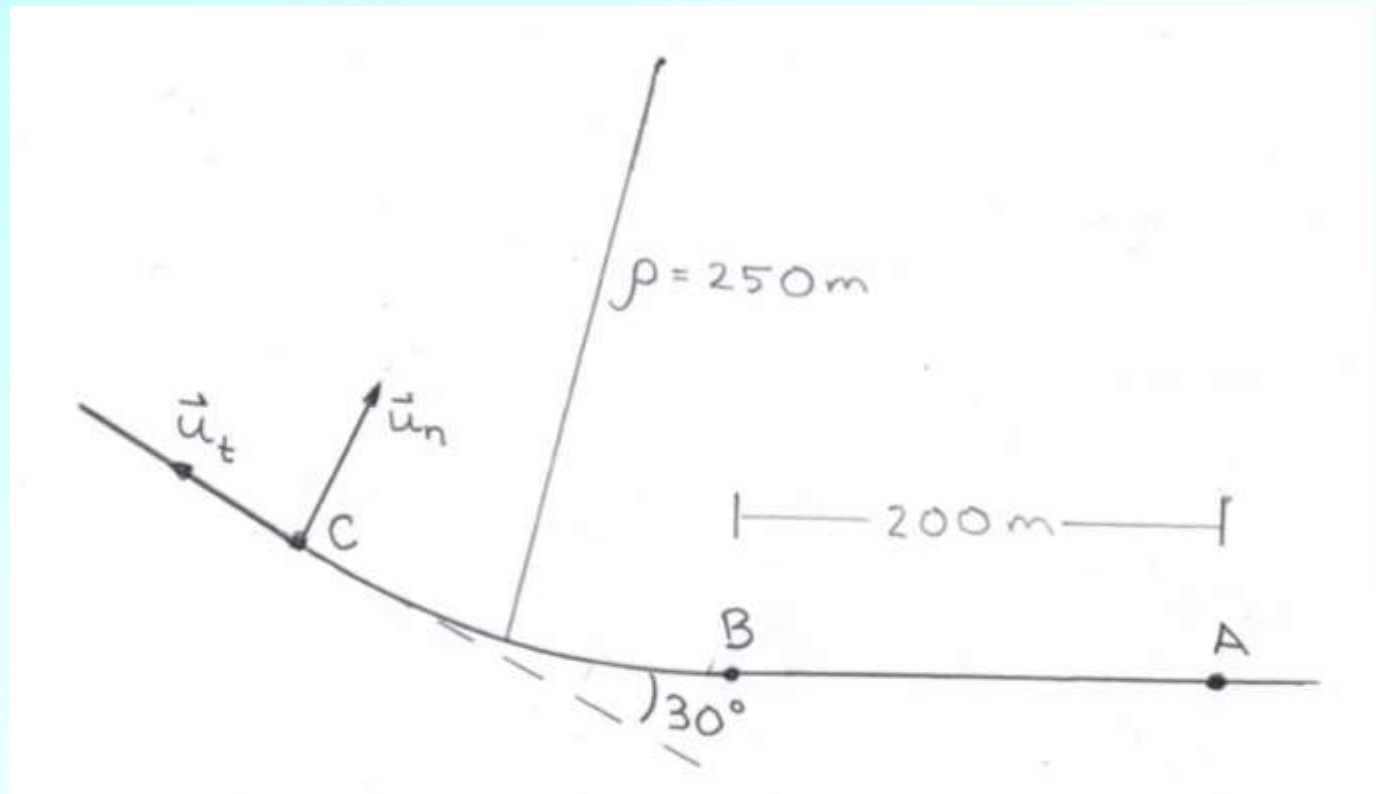


PROB12_125-126.jpg

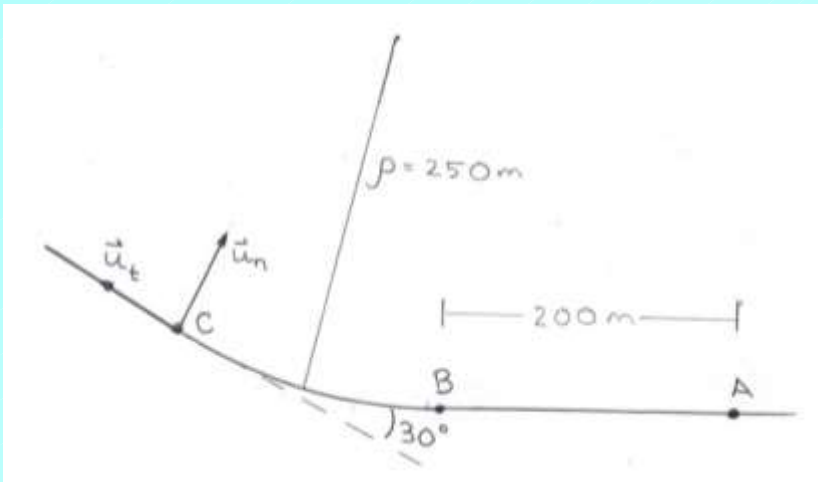


PROB12_125-126.jpg

Copyright © 2010 Pearson Prentice Hall, Inc.



Solution strategy



(1) Integrate tangential acceleration (acceleration along the path) to determine the car's speed, $v(t)$

(2) Integrate the speed $v(t)$ to determine the distance traveled, $s(t)$, in time t .

(3) Determine the distance from A to C using given geometrical information.

(4) Determine time t needed to travel that distance.

(5) Determine the car's speed and acceleration at that time.

Starting from A , the car's speed $v(t)$ at time t along the path is determined by integrating the car's tangential acceleration

$$a_t = \frac{dv}{dt}$$

$$\int_{v_0}^v dv = \int_0^t a_t dt$$

$$\int_{25}^v dv = \int_0^t \left(-t^{1/2} / 4\right) dt$$

$$v - 25 = -\frac{1}{4} \frac{t^{3/2}}{3/2} \Big|_0^t = -\frac{t^{3/2}}{6}$$

so

$$v(t) = 25 - \frac{t^{3/2}}{6} \text{ m/s}$$

The distance $s(t)$ the car travels in time t from A is determined by integrating its speed $v(t)$

$$v = \frac{ds}{dt}$$

$$\int_0^s ds = \int_0^t v(t) dt = \int_0^t \left(25 - t^{3/2} / 6\right) dt$$

$$s = \left(25t - \frac{1}{6} \frac{t^{5/2}}{5/2}\right) \Big|_0^t$$

so

$$s(t) = 25t - \frac{t^{5/2}}{15} \text{ m}$$

To determine the distance between A and C , note that the angle subtended by the arc BC is $\Delta\theta = 30^\circ = \pi/6$ radians. Thus, the distance from B to C is $\rho \Delta\theta = 250\pi/6$ m, and the distance from A to C is $200 + 250\pi/6$ m. The time t when the car is at C is determined by solving

$$25t - \frac{t^{5/2}}{15} = 200 + 250\pi/6$$

or

$$25t - \frac{t^{5/2}}{15} - 200 - 250\pi/6 = 0$$

Using **solver** we find the smallest value of t that satisfies the above equation

$$t = 15.94 \text{ s}$$

So it takes 15.9 s for the car to travel from A to C .

At time $t = 15.94$ s we have the following

$$v = 25 - t^{3/2} / 6 = 14.4 \text{ m/s}$$

$$a_t = -t^{1/2} / 4 = -0.998 \text{ m/s}^2$$

$$a_n = \frac{v^2}{\rho} = 0.828 \text{ m/s}^2$$

$$a = \sqrt{a_t^2 + a_n^2} = 1.30 \text{ m/s}^2$$

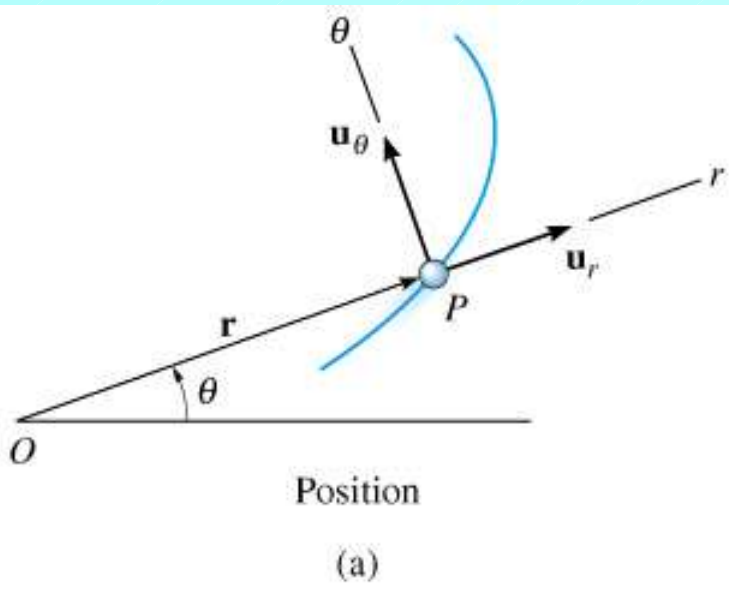
12.8 Curvilinear Motion: Cylindrical (Polar) Coordinates

MOTIVATION

- For certain types of particle motion, it is often convenient and/or natural to specify position in terms of a **radial distance** and an **angular position**
 - **2D (planar motion): Polar coordinates:** (r, θ)
 - **3D: Cylindrical coordinates:** (r, θ, z)
- As previously, will focus attention on the 2D (planar) case – refer to text for discussion of extension to cylindrical coordinates
- Due to time restrictions and similarity of proofs to those in discussion of tangential / normal components, we will skip some steps in the derivations that follow – see text for additional details

POLAR COORDINATES

- Again, consider particle located at position, P , and traveling along some path, as shown in Fig (a).



- We locate the particle by specifying

1. Radial coordinate, r , measured outwards from the origin, O , of the polar coordinate system

2. Transverse or angular coordinate, θ , measured counterclockwise from a fixed axis through the origin (typically a horizontal axis as in the figure) to the r axis

- **NOTE:** Although the angular coordinate can be measured in degrees, the **natural** units are **radians** (recall: $1 \text{ radian} = 180^\circ / \pi$) and the formulae involving angular velocities and angular accelerations derived below are simplest when the associated units of rad/s and rad/s^2 are used. Thus rad/s and rad/s^2 will generally be used for angular velocity and angular acceleration, although angles themselves will usually still be specified in degrees (so that you **won't** have to switch units on your calculator from degrees to radians)

POLAR COORDINATES

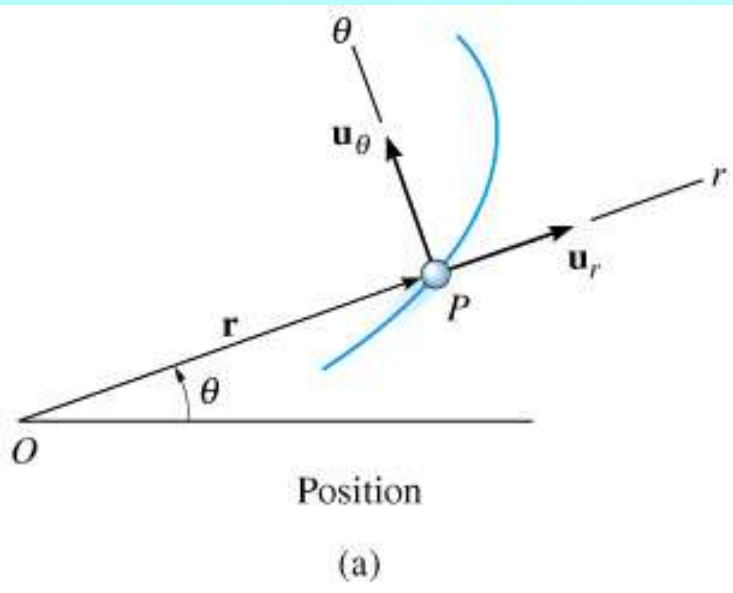
- As usual, with each of the r , θ axes we can associate unit vectors \mathbf{u}_r and \mathbf{u}_θ which are perpendicular to one another

(Positive) direction of \mathbf{u}_r : Hold θ fixed;

\mathbf{u}_r points in direction of increasing r

(Positive) direction of \mathbf{u}_θ : Hold r fixed;

\mathbf{u}_θ points in direction of increasing θ



- As is the case for (t, n) coordinates, as particle moves along path, the orientations of the unit vectors will change in general. However, the origin, O , remains fixed
- As particle moves, its (r, θ) coordinates will generally be functions of time

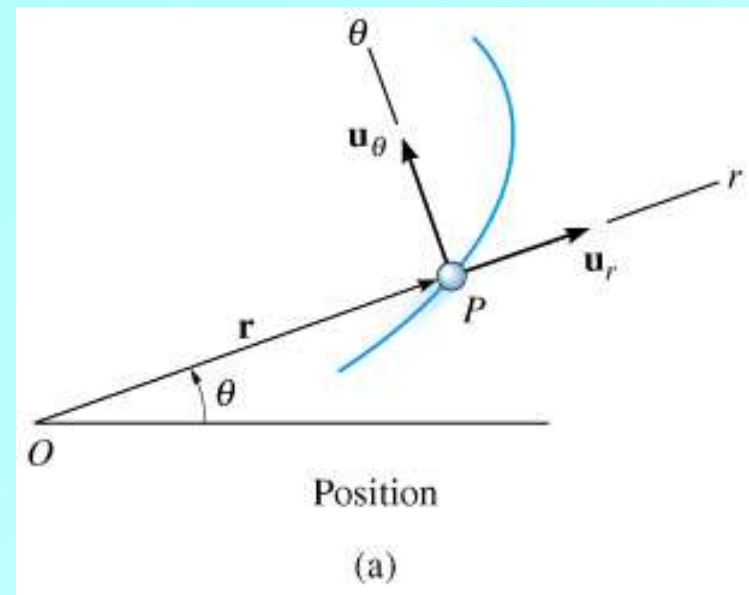
$$(r, \theta) = (r(t), \theta(t))$$

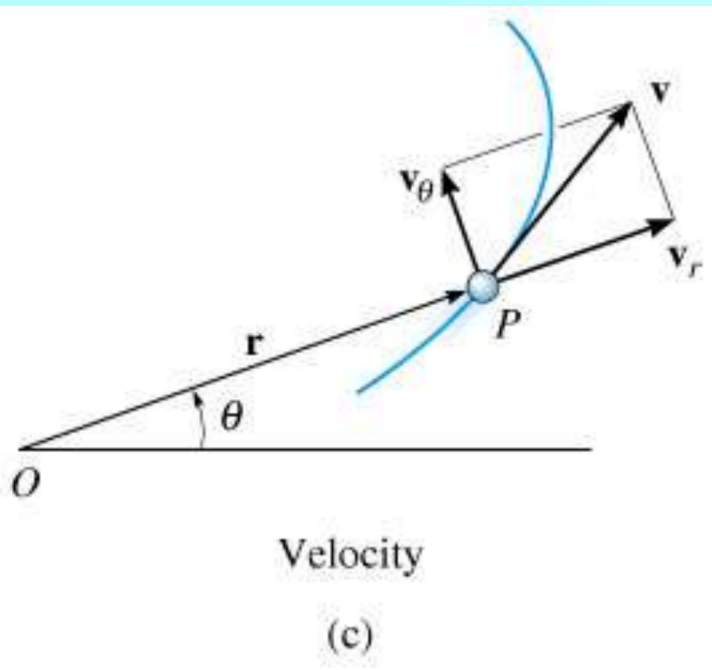
- As usual, proceed to derive expressions for the particle's **position**, **velocity** and **acceleration** vectors in these coordinates

POSITION

- At any given moment of time, t , when the particle has polar coordinates (r, θ) , the position vector is simply

$$\mathbf{r} = r \mathbf{u}_r$$





VELOCITY

- As usual, the instantaneous velocity, \mathbf{v} , is given by taking the first time derivative of \mathbf{r}

$$\mathbf{v} = \dot{\mathbf{r}} = \dot{r} \mathbf{u}_r + r \dot{\mathbf{u}}_r$$

- We state without proof (see text for argument), that

$$\dot{\mathbf{u}}_r = \dot{\theta} \mathbf{u}_\theta$$

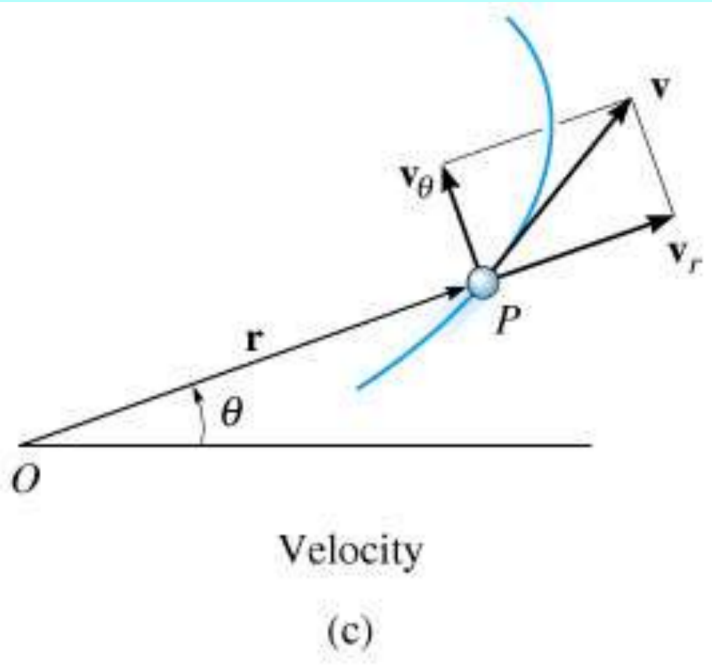
- We thus have the following formula for the component form of the velocity in polar coordinates

$$\mathbf{v} = v_r \mathbf{u}_r + v_\theta \mathbf{u}_\theta$$

where the components are given by

$$v_r = \dot{r}$$

$$v_\theta = r \dot{\theta}$$



VELOCITY (continued)

- The velocity components have the following names and interpretations

$$\mathbf{v}_r = \dot{r} \mathbf{u}_r : \text{Radial component}$$

Time rate of change of radial position

$$\mathbf{v}_\theta = (r\dot{\theta}) \mathbf{u}_\theta : \text{Transverse component}$$

Rate of motion along circumference of circle with radius r

- Nomenclature:** $\dot{\theta} = d\theta / dt$ is known as the **angular velocity** since it quantifies the time rate of change of the angular coordinate, and is measured in **rad/s**
- Magnitude of velocity:**

$$v = \sqrt{v_r^2 + v_\theta^2} = \sqrt{\dot{r}^2 + (r\dot{\theta})^2}$$

- Direction of velocity:** In direction tangent to the particle path at P , as usual

ACCELERATION

- Take the first time derivative of the velocity vector to get the instantaneous acceleration of the particle

$$\mathbf{v} = \dot{r} \mathbf{u}_r + (r \dot{\theta}) \mathbf{u}_\theta$$

$$\mathbf{a} = \dot{\mathbf{v}} = \ddot{r} \mathbf{u}_r + \dot{r} \dot{\mathbf{u}}_r + \dot{r} \dot{\theta} \mathbf{u}_\theta + r \ddot{\theta} \mathbf{u}_\theta + r \dot{\theta} \dot{\mathbf{u}}_\theta$$

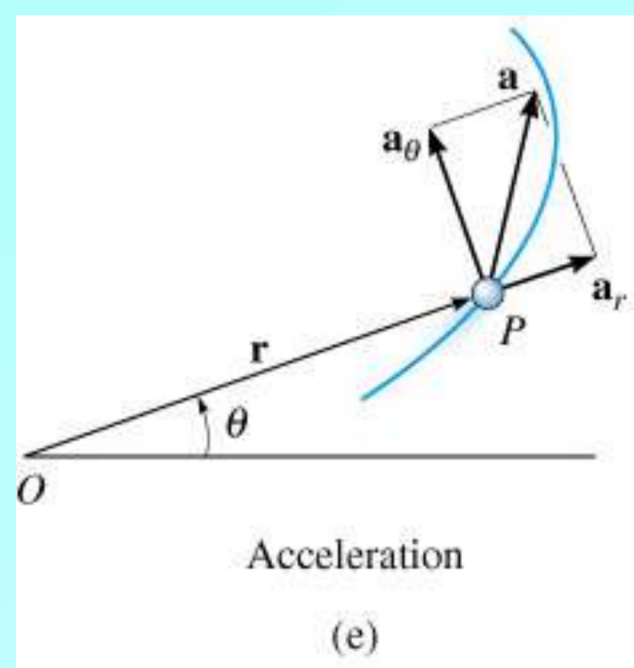
- We again state without proof (see text for details) that

$$\dot{\mathbf{u}}_\theta = -\dot{\theta} \mathbf{u}_r$$

and we recall that we have $\dot{\mathbf{u}}_r = \dot{\theta} \mathbf{u}_\theta$

- We thus have

$$\begin{aligned} \mathbf{a} &= \ddot{r} \mathbf{u}_r + \dot{r} \dot{\mathbf{u}}_r + \dot{r} \dot{\theta} \mathbf{u}_\theta + r \ddot{\theta} \mathbf{u}_\theta + r \dot{\theta} \dot{\mathbf{u}}_\theta \\ &= \ddot{r} \mathbf{u}_r + \dot{r} \dot{\theta} \mathbf{u}_\theta + \dot{r} \dot{\theta} \mathbf{u}_\theta + r \ddot{\theta} \mathbf{u}_\theta - r \dot{\theta}^2 \mathbf{u}_r \\ &= (\ddot{r} - r \dot{\theta}^2) \mathbf{u}_r + (r \ddot{\theta} + 2\dot{r} \dot{\theta}) \mathbf{u}_\theta \end{aligned}$$



ACCELERATION (continued)

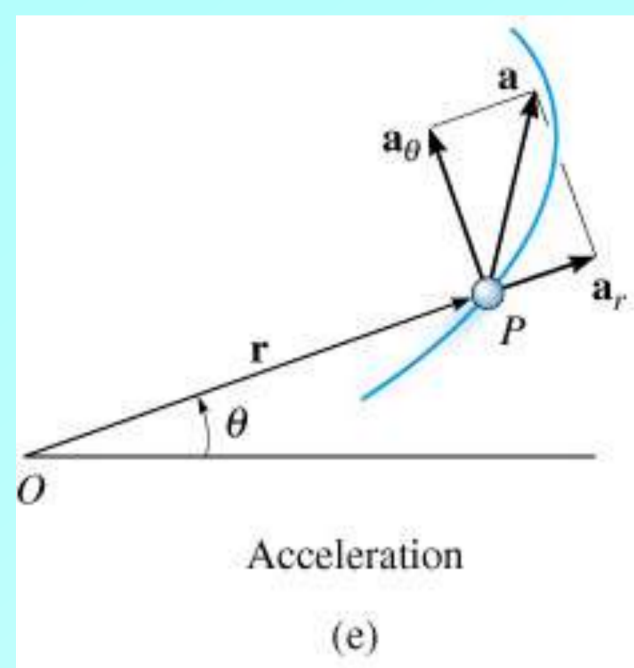
- Thus, the component form for the acceleration vector in polar coordinates is given by

$$\mathbf{a} = a_r \mathbf{u}_r + a_\theta \mathbf{u}_\theta$$

where

$$a_r = \ddot{r} - r\dot{\theta}^2$$

$$a_\theta = r\ddot{\theta} + 2\dot{r}\dot{\theta}$$



- **Nomenclature:** $\ddot{\theta} = d^2\theta / dt^2$ is known as the **angular acceleration**, and is measured in rad/s^2
- **Magnitude of acceleration**
$$a = \sqrt{a_r^2 + a_\theta^2} = \sqrt{(\ddot{r} - r\dot{\theta}^2)^2 + (r\ddot{\theta} + 2\dot{r}\dot{\theta})^2}$$
- **Direction of acceleration:** No special direction (**not** tangent to path in general), but as in our discussion of curvilinear motion in general, must be oriented to “swing” velocity vector towards concave side of path